

Airfoil Tutorial

O Grid

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Starting a GridPro session

For Windows Vista and higher versions

Create a working directory

Shift + Right click on the directory. Select **“open command window here”** option.

Type **“az”** and press enter to open the GUI of GridPro

Create a **“*.txt”** file

Rename it to **“az.fra”**

For Windows xp and lower versions

Double click to open the GUI

For Linux and MAC users

Open a terminal



Set the path to the working directory

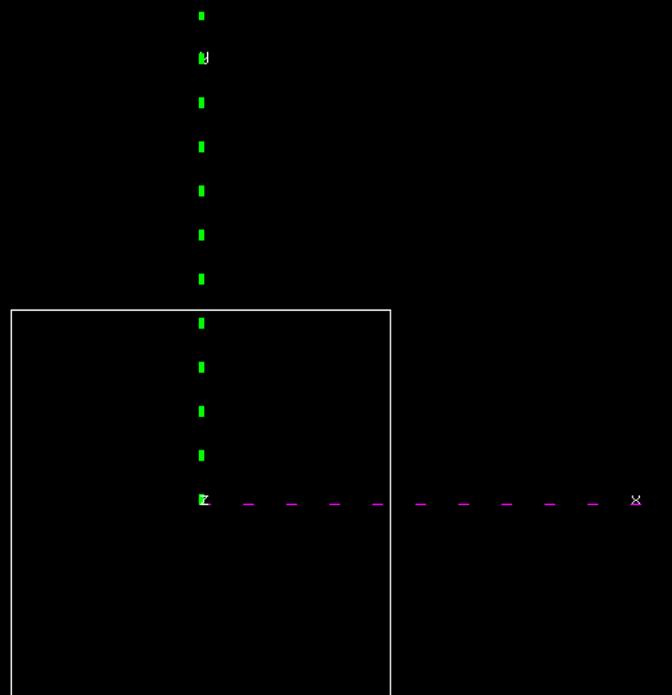


Type “**az**” and press enter to open the GUI of GridPro

exit surf topo grid dim=3 corn=C read=N panel=T pty=PDC c=0 Special

help:short

Welcome to GridPro 3D! Licensed Materials. For authorized use only.



ROTAT: sys ctr

snap scrn pk fix

STYLE: stop move

stop shade point

SHOW: axis cut id lb

SURF ort frame

TOPO vec x&a e&h pos

GRID blk she ort

CUTP: pos ctr norm

hand clip side fill

UN-REDO: unzoom 4.0

topo view

view grp rec

TOPO: pos mv pan den

sf. + - x p-bc i0 1 A

A 1 2 3 4 5 6 7 8 9

< > . + - * ~ x = s

p:a un-i cp wrp span

rm:c mv glk r-lk nest

SURFACES: AUTO-TOPO:

surf KUBRIX

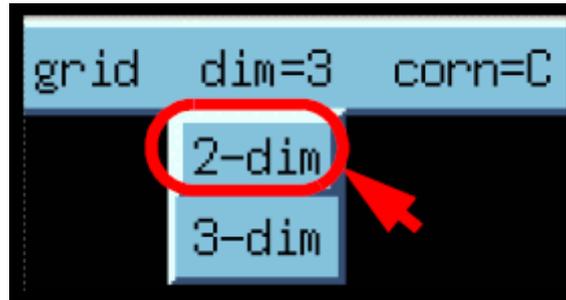
TRIM

SURF ALL: on off ~ U

Figure: GridPro GUI

Working in 2D

Change the working mode to 2D from the `dim=2` pull down menu in the menu bar.



4 Major Steps

Surface Preparation

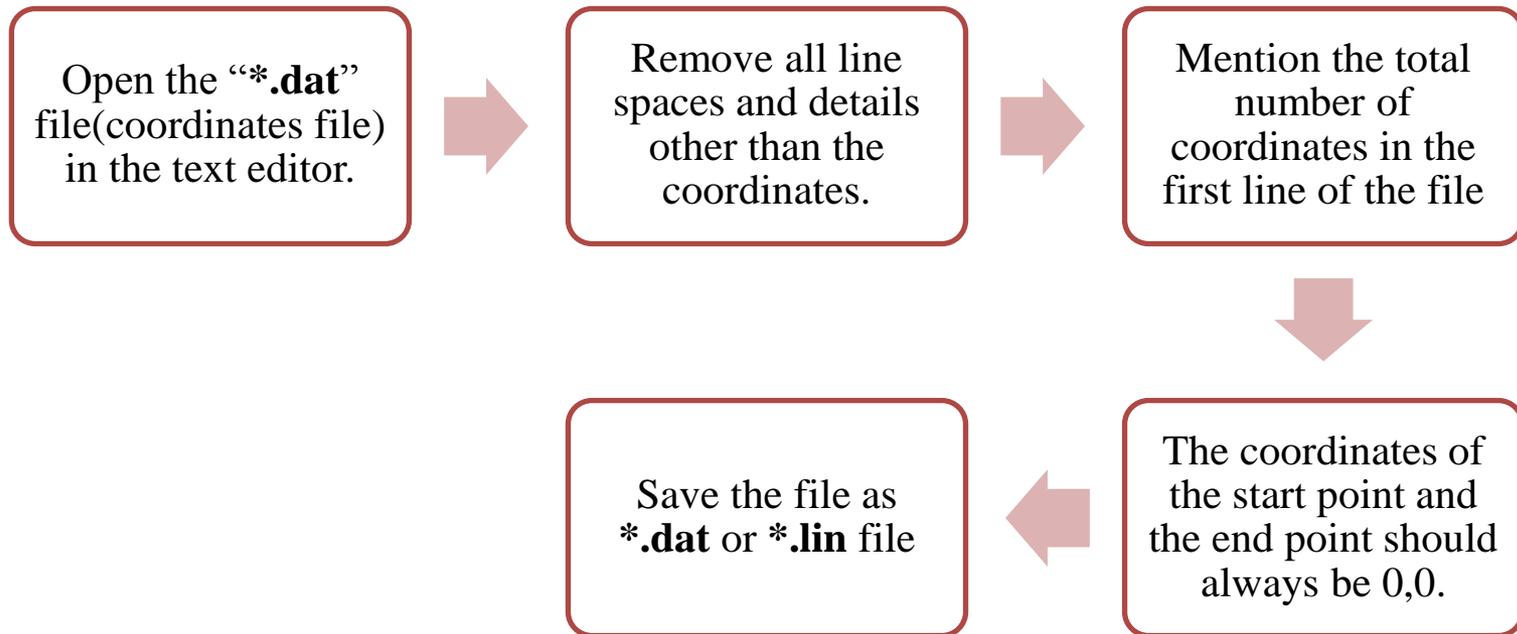
Creating the wireframe

Corner Assignment

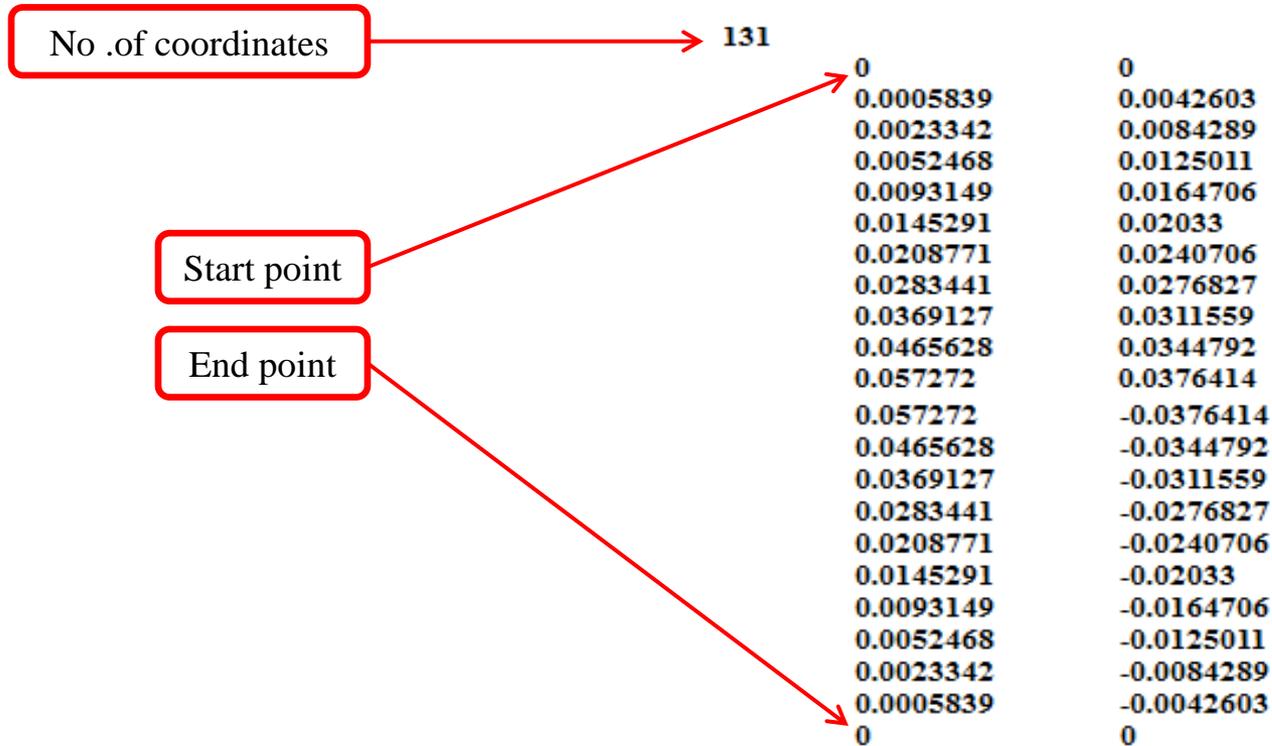
Grid Generation

Surface Preparation

Importing airfoil coordinates



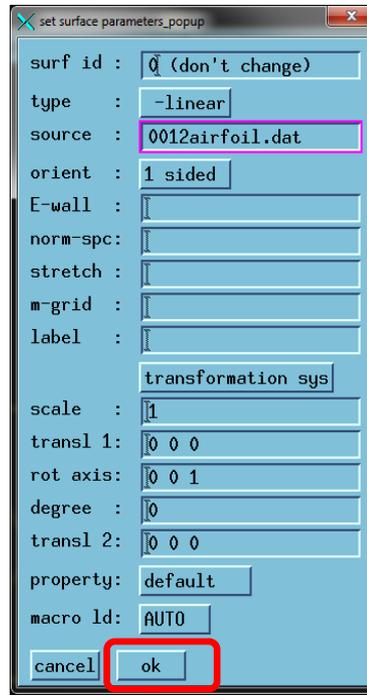
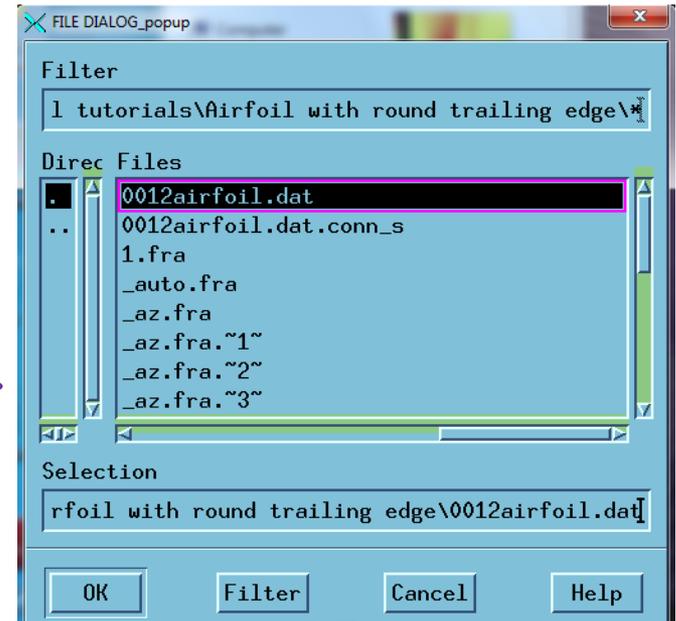
Note: If the coordinates are separately specified for the two surfaces of an airfoil i.e. upper and lower surface, copy them into a single file in order to have a single surface.



Note: Always arrange the coordinates from 0 to 1 for the upper airfoil surface and 1 to 0 for lower airfoil surface as shown in the figure above.

Load the file from the **surf** pull down menu.

```
GridPro/az-Graphic Manager (v5.1) Program Development Comp.(914)76  
exit surf topo grid dim=2 corn=C read  
Can't op duplicate current  
reload current  
delete current  
LOAD: file  
-plane  
-ellip  
-implic  
-xpolar  
-xyz  
-scale plane  
-float  
MAKE: Tube  
network of controlnet curves  
Control net Surf  
Controlnet TFI Surf  
Load controlnet for Current surface  
SAVE: surf as TIL  
: surf as TRIA  
DELETE: current  
active  
inactive  
all
```



Press 'ok'

The default view is 'shade', change this to 'line' to make the airfoil visible



ROTAT: sys ctr
snap scrn pk fix

STYLE: stop move
line point

SHOW: axis cut id lb
SURF ort frame
TOPO vec x&a e&h pos
GRID blk she ort

CUTP: pos ctr norm
hand clip side fill

UN-REDO: unzoom 4.0

topo view
view grp view rec

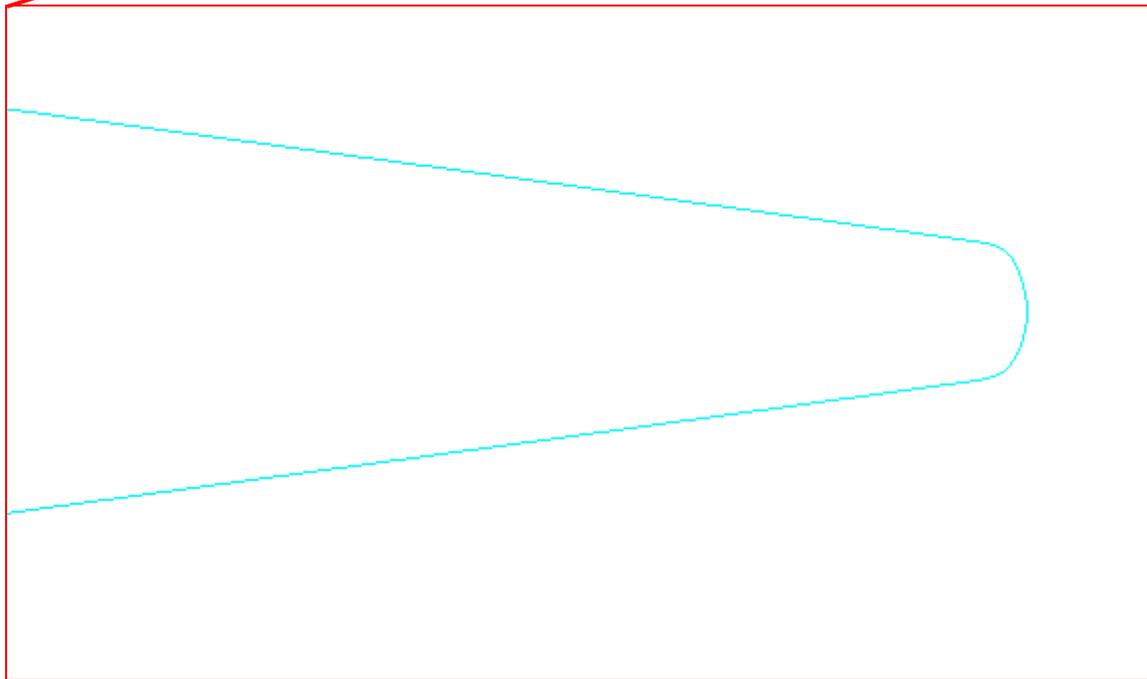
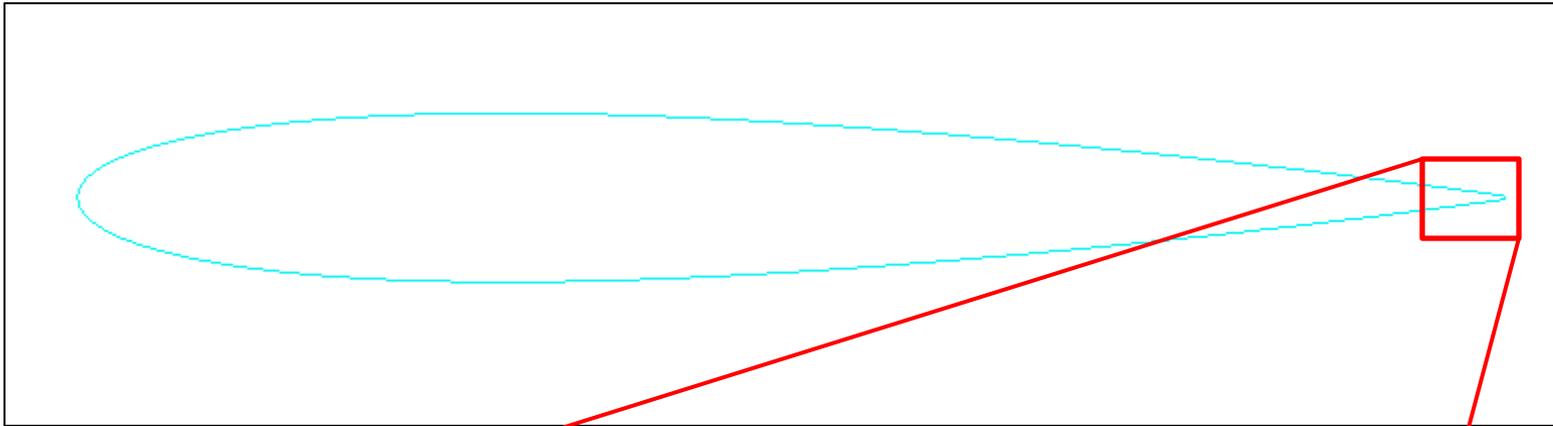
TOPO: pos mv pan den
sf. + - x p-bc i0 1 A

A 1 2 3 4 5 6 7 8 9
< > . + - * ~ x = s
p:a un-i cp wrp span
rm:c mv glk r-lk nest

SURFACES: AUTO-TOPO:
surf KUBRIX
1(1) TRIM

SURF ALL: on off ~ U

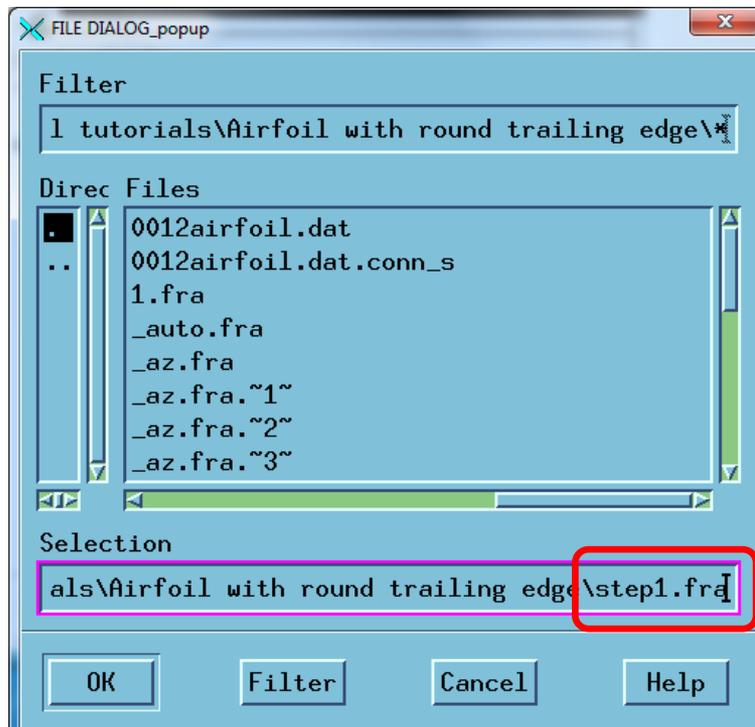
Figure: Airfoil



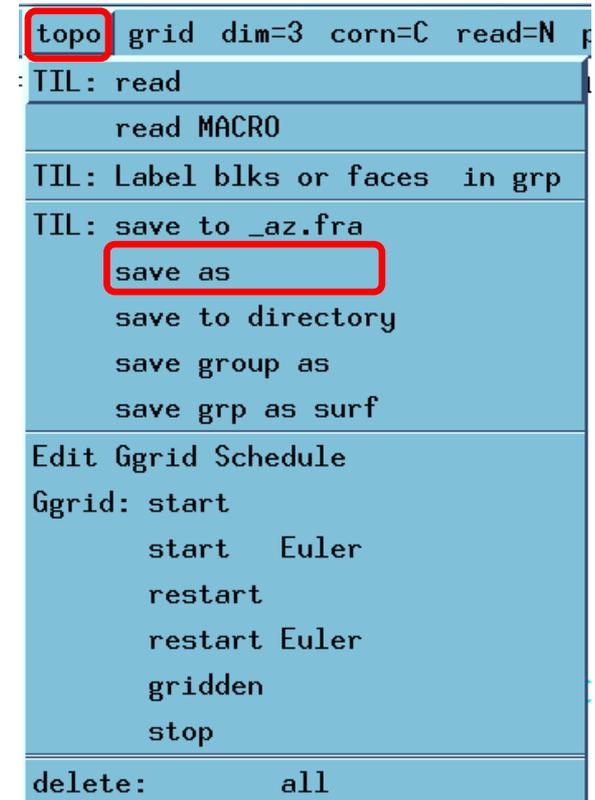
Airfoil with round trailing edge

Saving the file

Go to *'topo'* pull down menu and select *'save as'* option



Enter a name with extension, say *'step1.fra'* and click *'ok'* to save the file



It is highly recommended to save the file after each operation in order to avoid the file losing if the GUI crashes.

Creating the far field boundary

To create the far field boundary, go to surf pull down menu and click on **LOAD: -ellip**

set surface parameters_popup

surf id : 1 (don't change)

type : -ellip

get cut-p para

center : 1 0 0

semi-u : 1 0 0 5

semi-v : 0 1 0 5

semi-w : 0 0 1 1e+015

power : 2

view scl: 1

orient : 1 sided

E-wall :

norm-spc:

stretch :

m-grid :

label :

property: default

macro id: AUTO

close apply

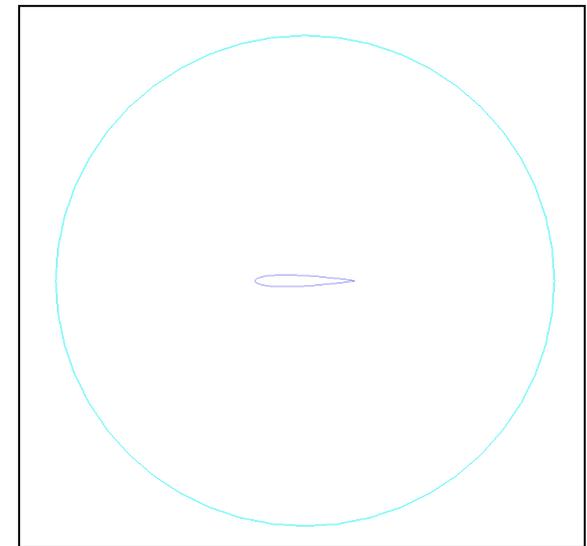
Centre of the circle

Magnitude(radius) in x,y,z direction. Since it is a circle, use the 3rd dimension as e+15

Press 'apply'

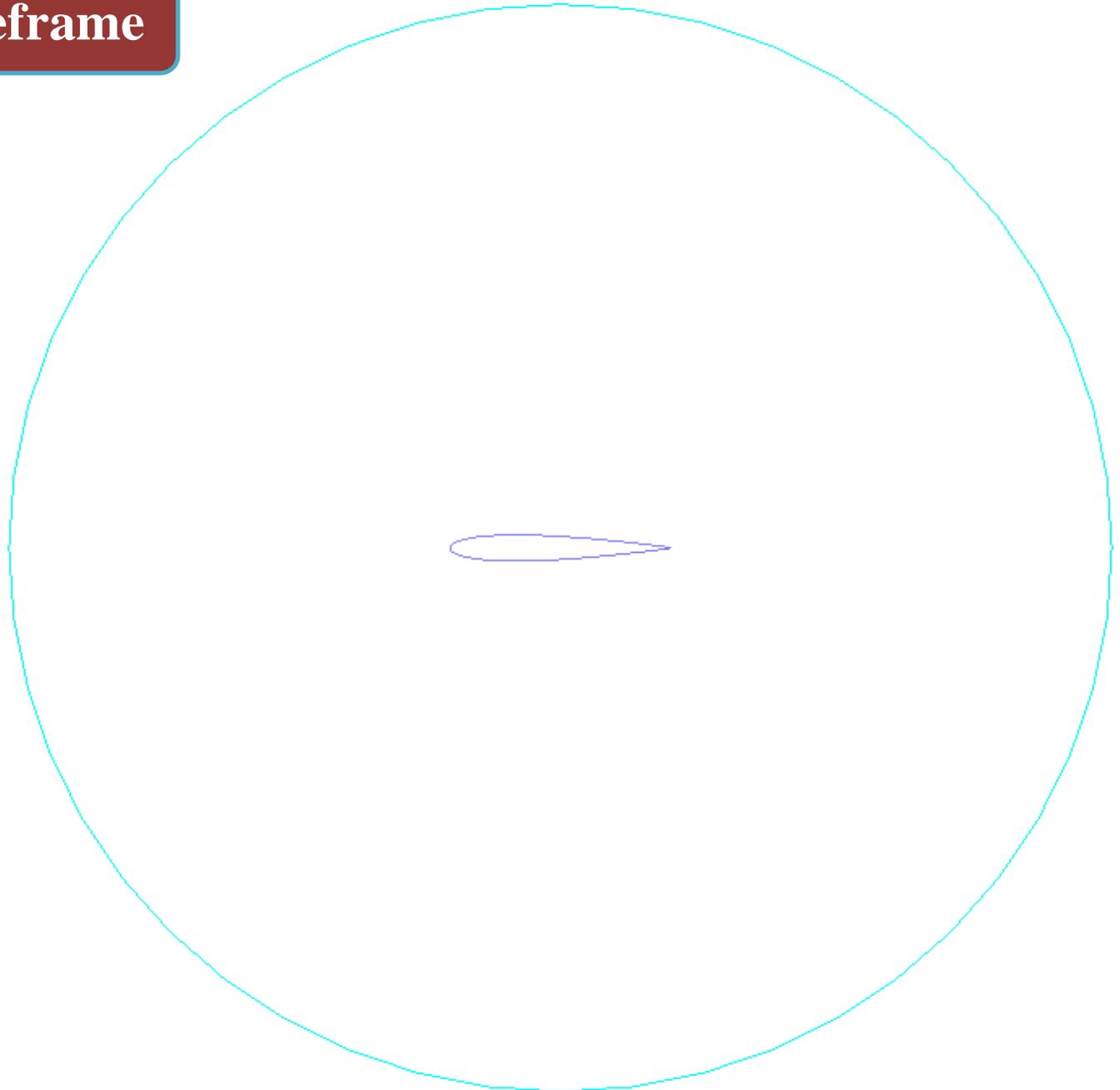
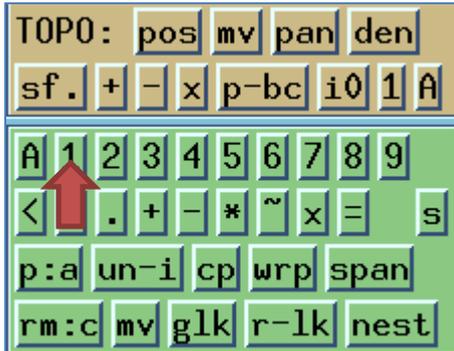
Save file as 'step2.fra'

```
GridPro/az-Graphic Manager (v5.1) Program Development Comp.(914)76
exit surf topo grid dim=2 corn=C read:
Can't op duplicate current
reload current
delete current
LOAD: file
-plane
-ellip
-implic
-xpolar
-xuz
```



Creating the wireframe

Before we start building the topology, select a group say **group 1** by clicking on it. Now the corners and edges that are going to be created will be added to the **group 1**.



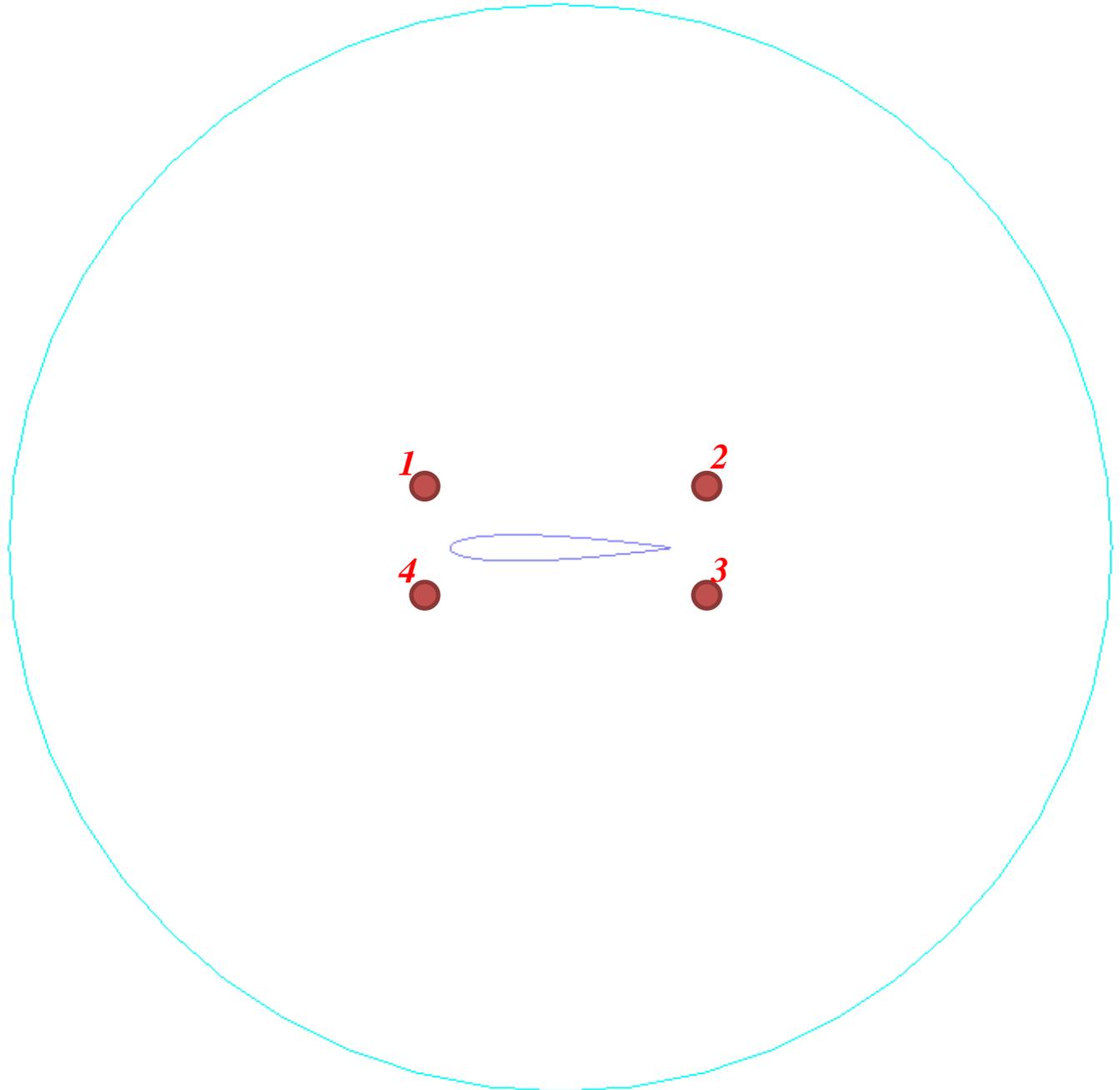
STEP: 1

Hold the “C” Key
on your keyboard .



Left click on the
screen around the
airfoil (as shown) to
create corners.

Save file as ‘step3.fra’



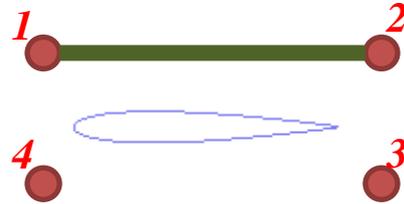
STEP: 2

Hold the “E” Key
on your Keyboard



Click on the corners
to create edges (as
shown).

Save file as ‘step4.fra’



STEP: 3

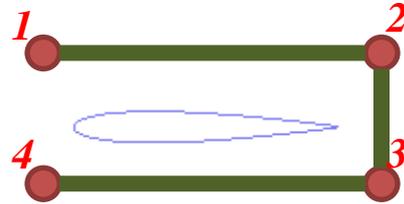
Hold the “**E**” Key
link the corners to
create a wireframe.



Save file as ‘step5.fra’

STEP: 3

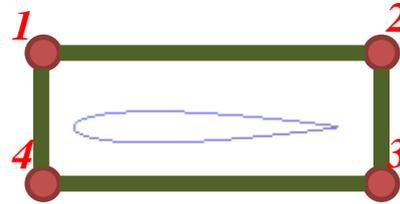
Hold the “**E**” Key
link the corners to
create a wireframe.



Save file as ‘step6.fra’

STEP: 3

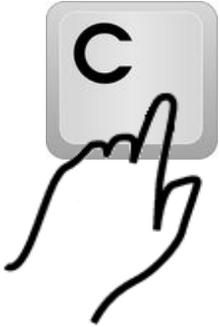
Hold the “**E**” Key
link the corners to
create a wireframe.



Save file as ‘step7.fra’

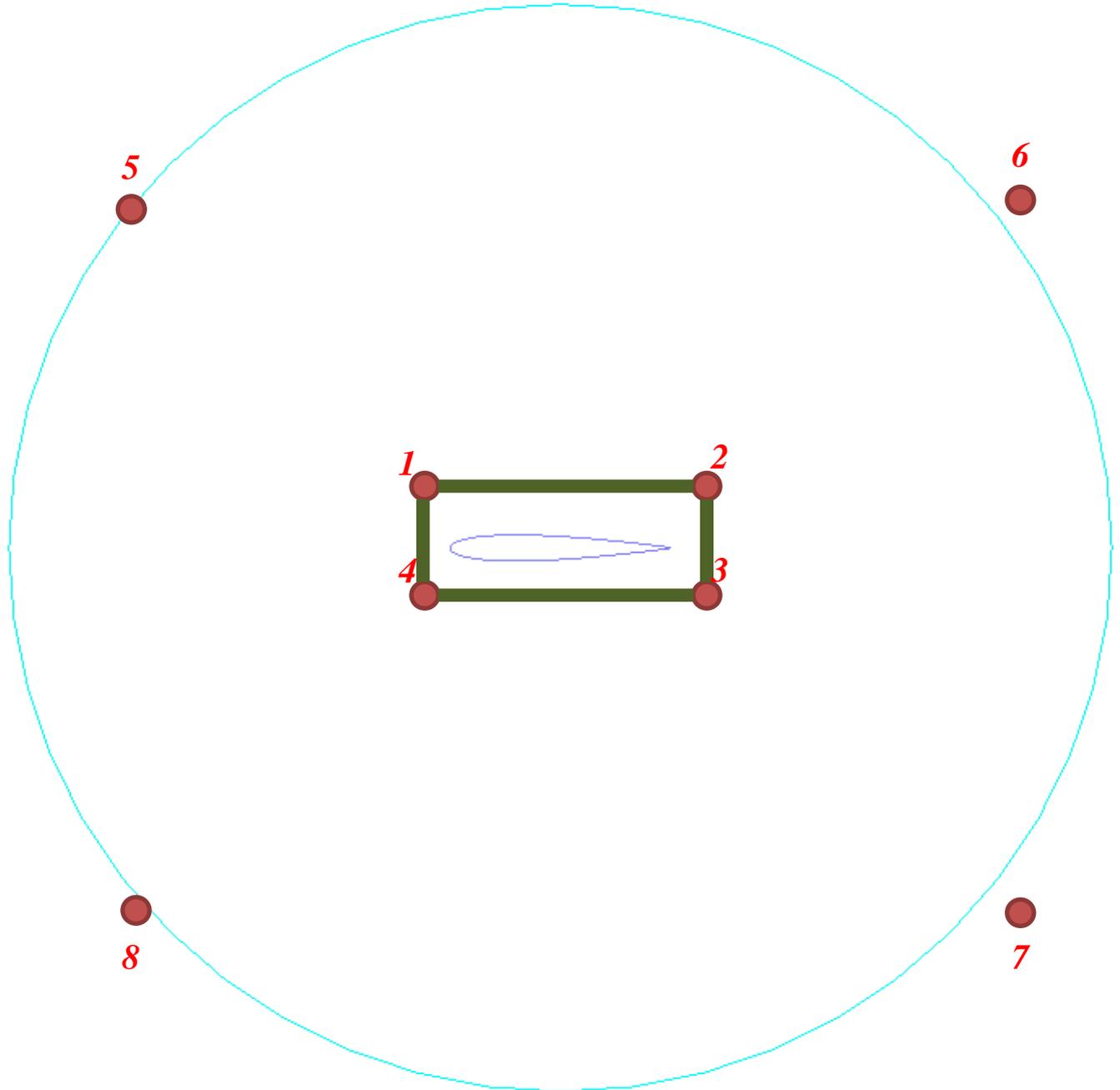
STEP: 4

Hold the “C” Key
on your keyboard .



Click on the screen on
the convex side of the
outer sphere (as shown)
to create corners.

Save file as ‘step8.fra’



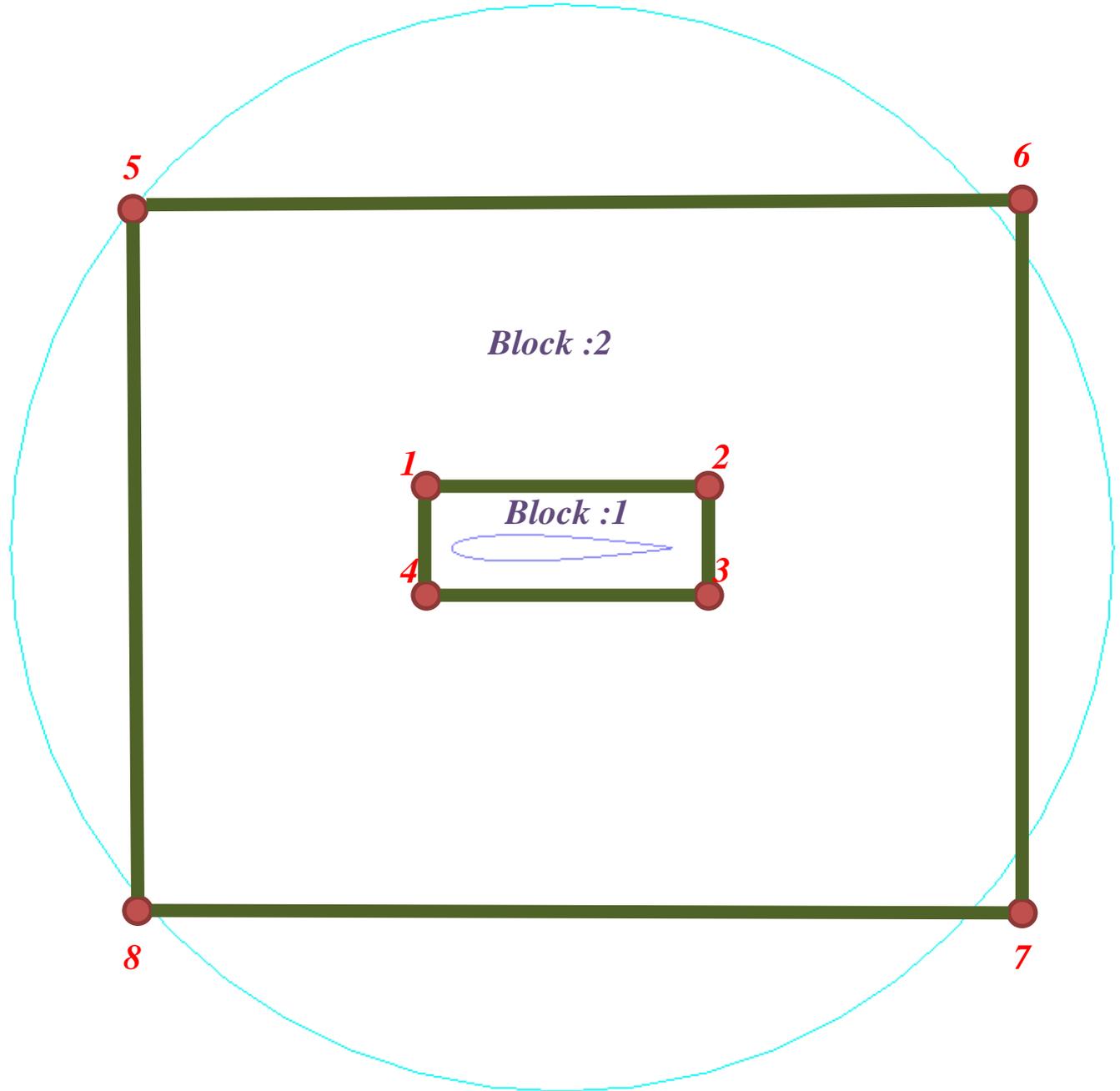
STEP: 5

Hold the “E” Key
on your Keyboard



Click on the outer
corners to create
edges.

Save file as ‘step9.fra’



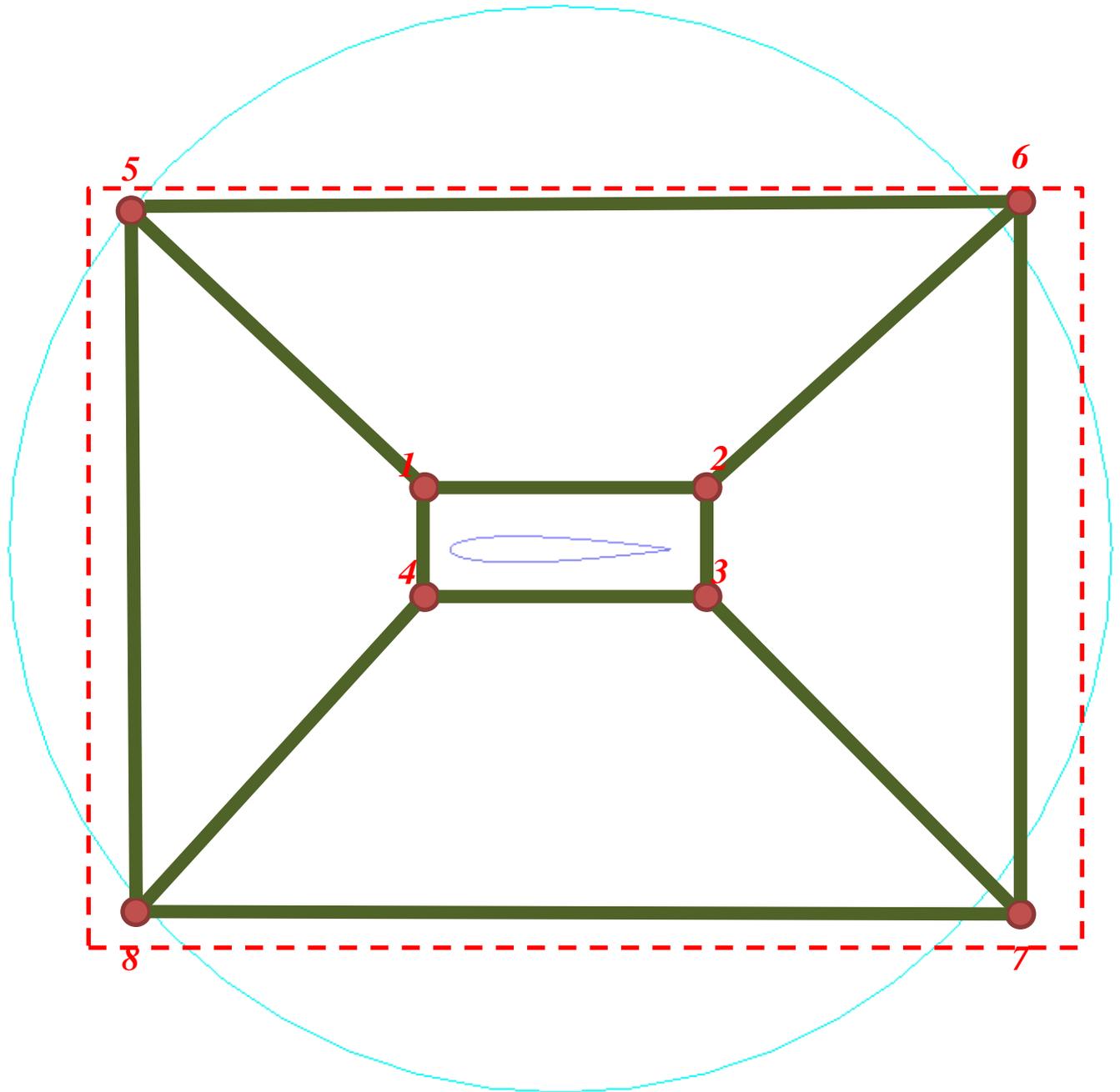
STEP: 5

Hold the “L” Key
on your Keyboard



Right click on the
mouse and drag a
box around the
entire set of corners
(as shown) to link
the two wireframes.

Save file as ‘step10.fra’



In this wireframe there are 6 blocks.

Corners which form the respective blocks

Block : 1

C1-C2-C3-C4

Block : 2

C5-C6-C7-C8

Block : 3

C3-C4-C8-C7

Block : 4

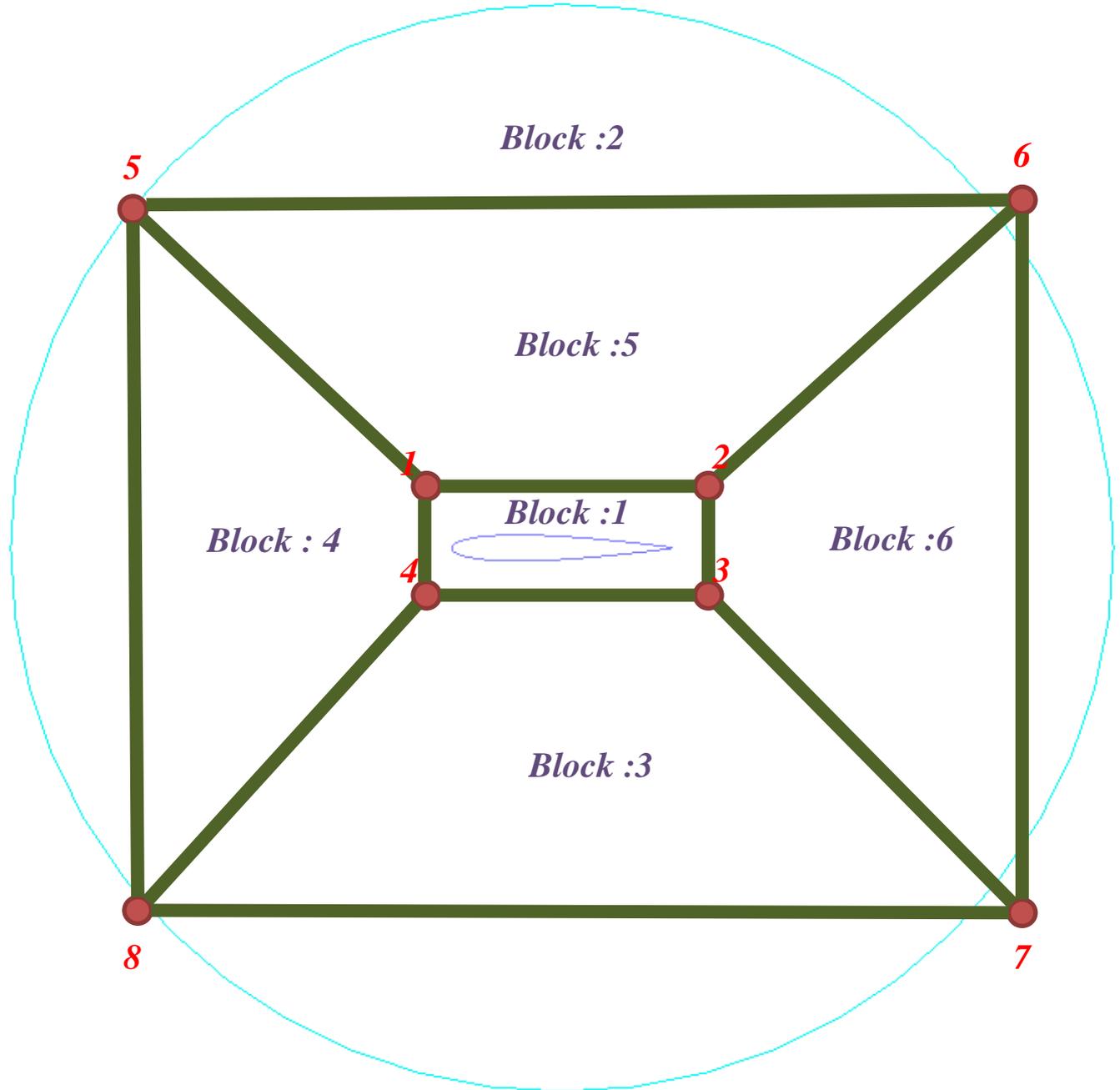
C1-C4-C8-C5

Block : 5

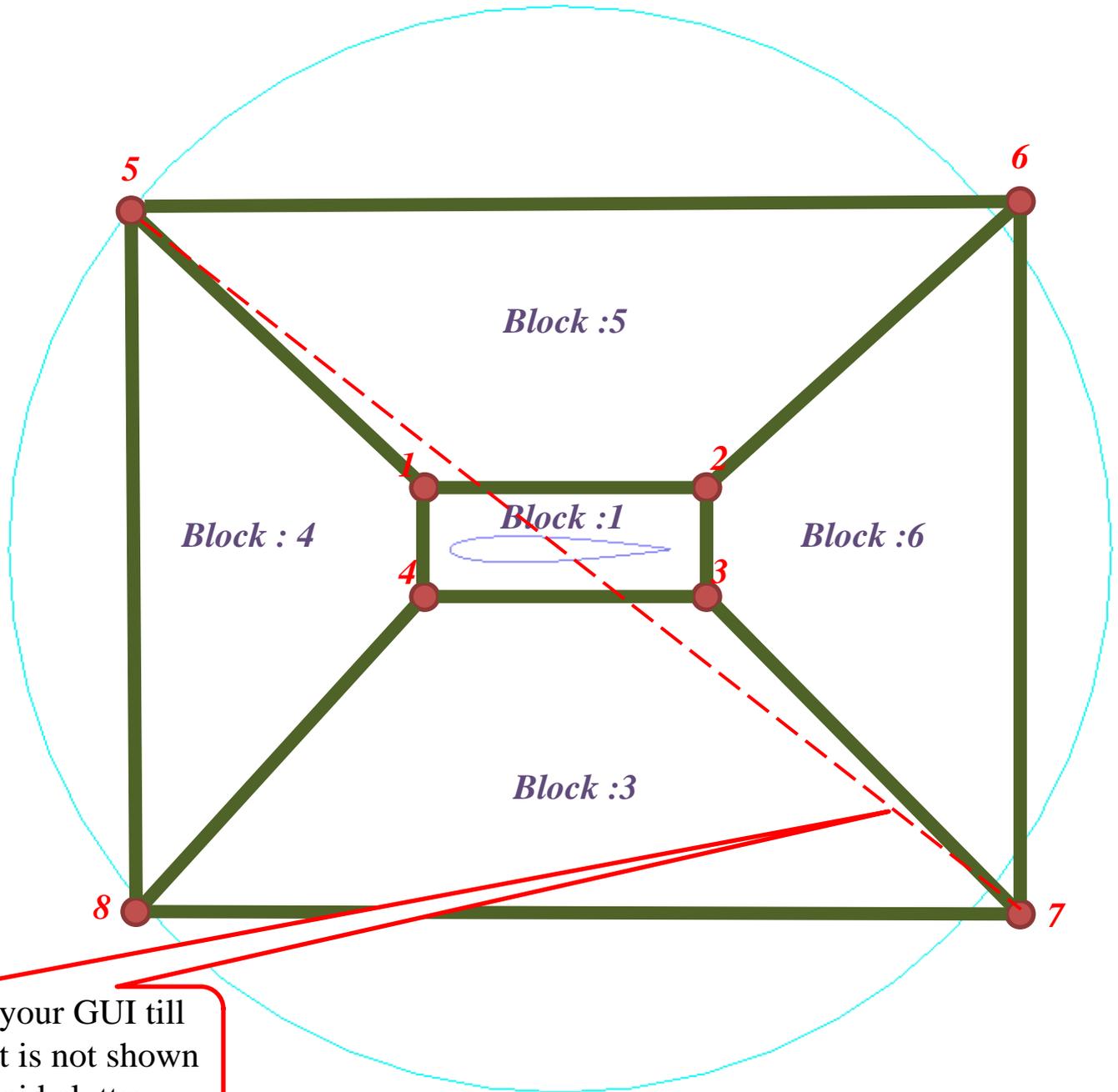
C1-C2-C6-C5

Block : 6

C2-C3-C7-C6



The block created by the corners **C5-C6-C7-C8 (Block :2)** should be marked as invalid since it has been divided into 4 blocks 3,4,5 and 6. In order to exclude use the “F” key and click on the diagonal corners of the block (**C5-C7 or C6-C8**) which creates face exclusion (dotted line in red)



The line will be visible in your GUI till the end of the tutorial ,but it is not shown in the future slides to avoid clutter.

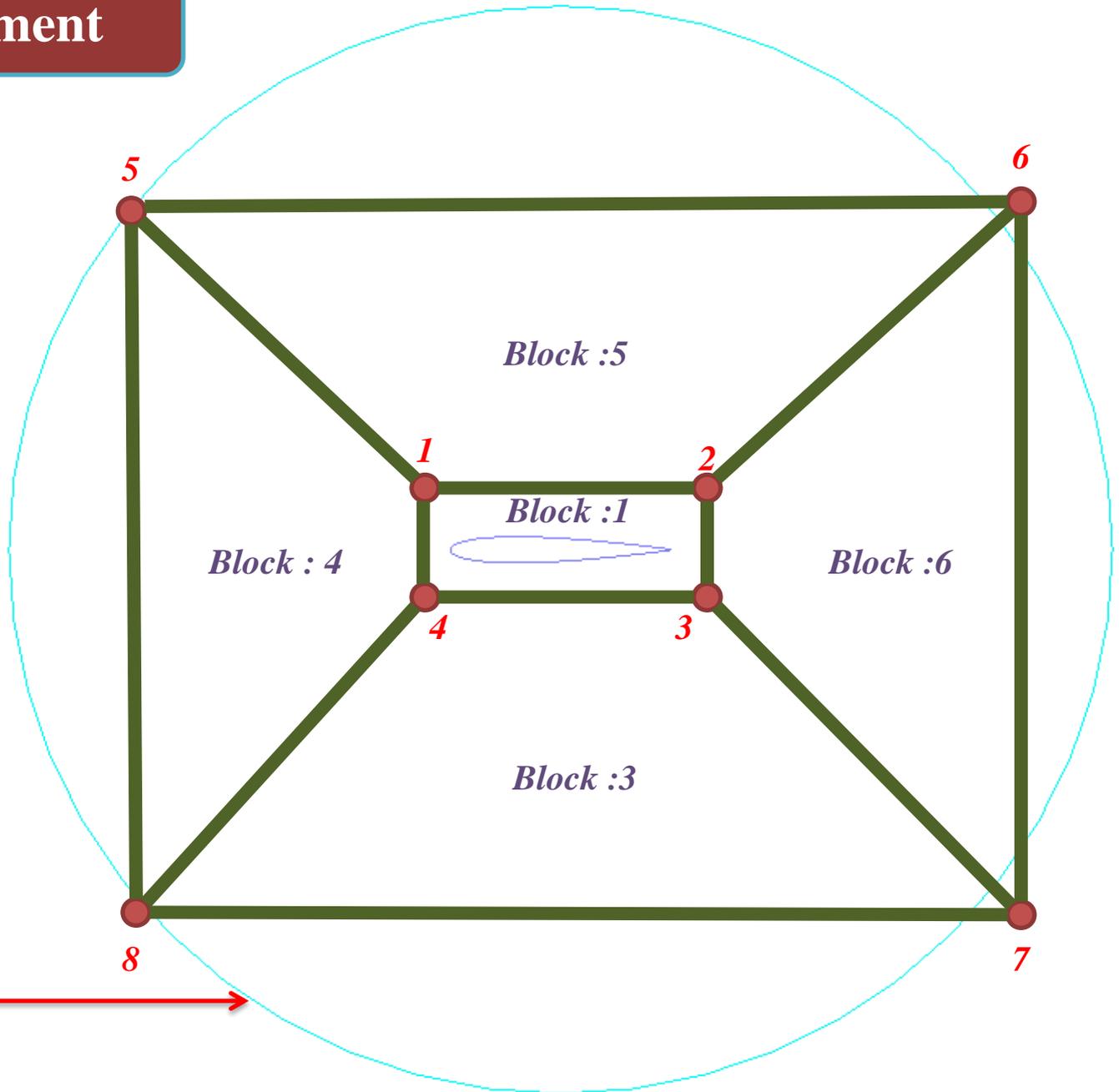
Corner Assignment

The wireframe structure of the blocks is created, A relation between the given surfaces and the wireframe is established only when the corners are assigned.

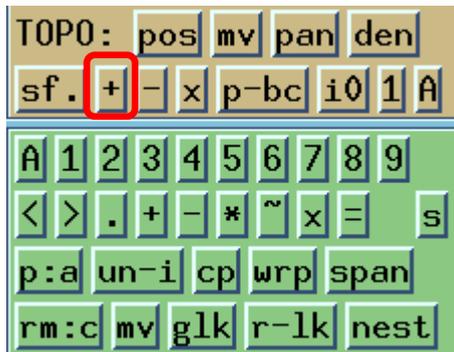
Select the outer surface to be the current surface by using the scroll



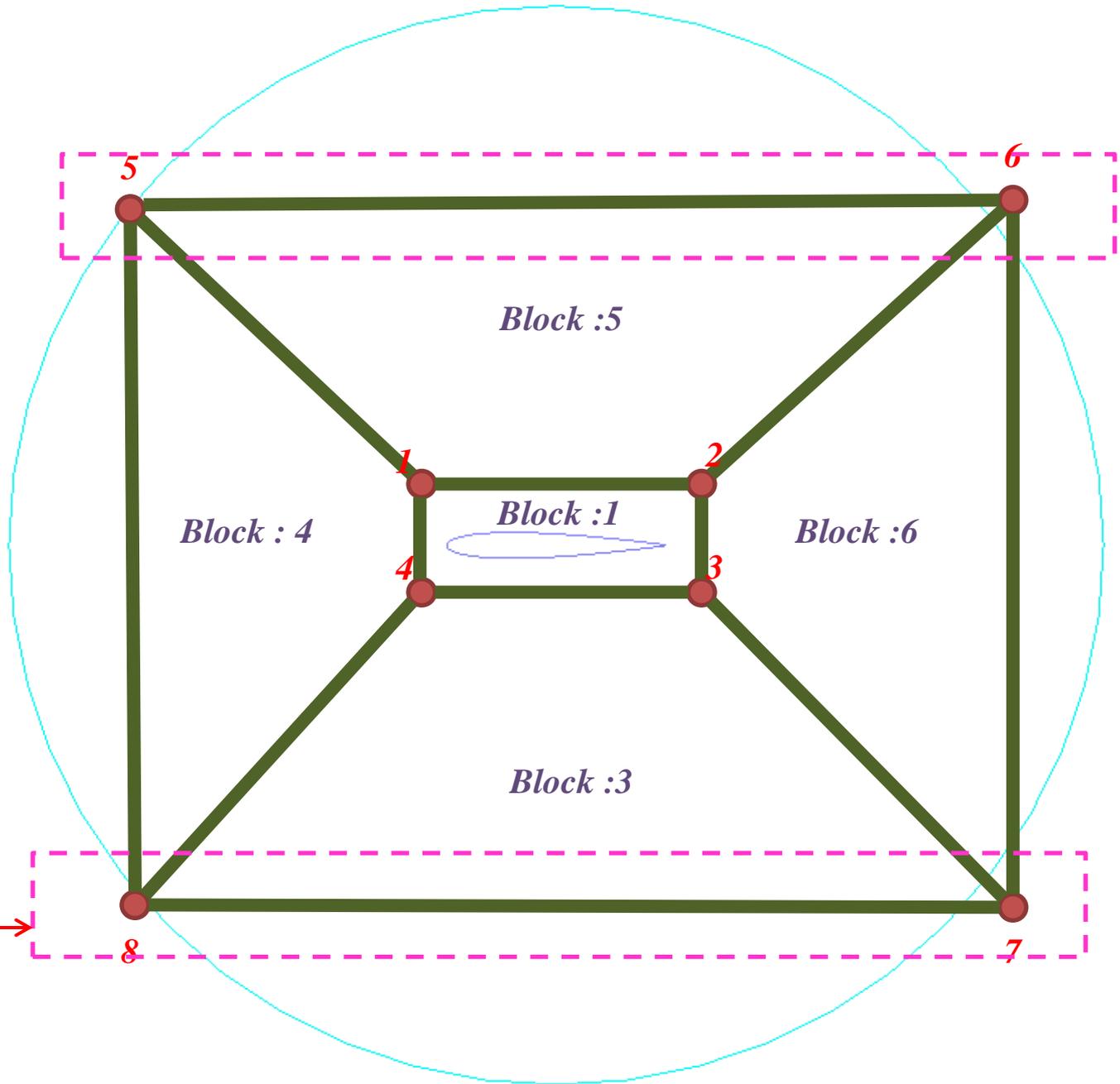
The current surface is always blue in colour



Once the surface is selected, click the “+” button as shown in the below, then **right click** and drag a box on the corners 5, 6 and 7,8 to assign them to the outer circle.



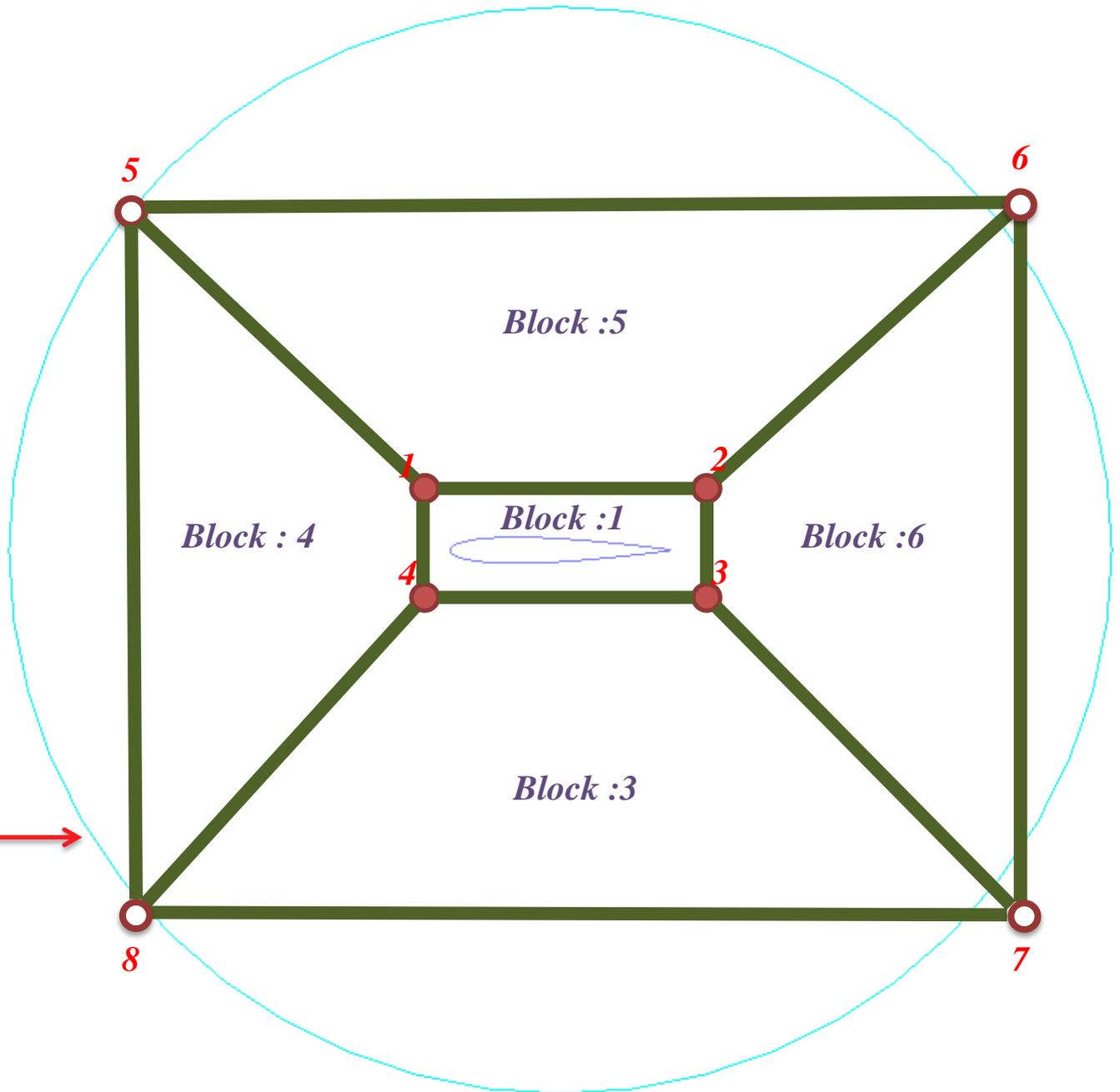
The box which is being dragged will be highlighted in pink colour



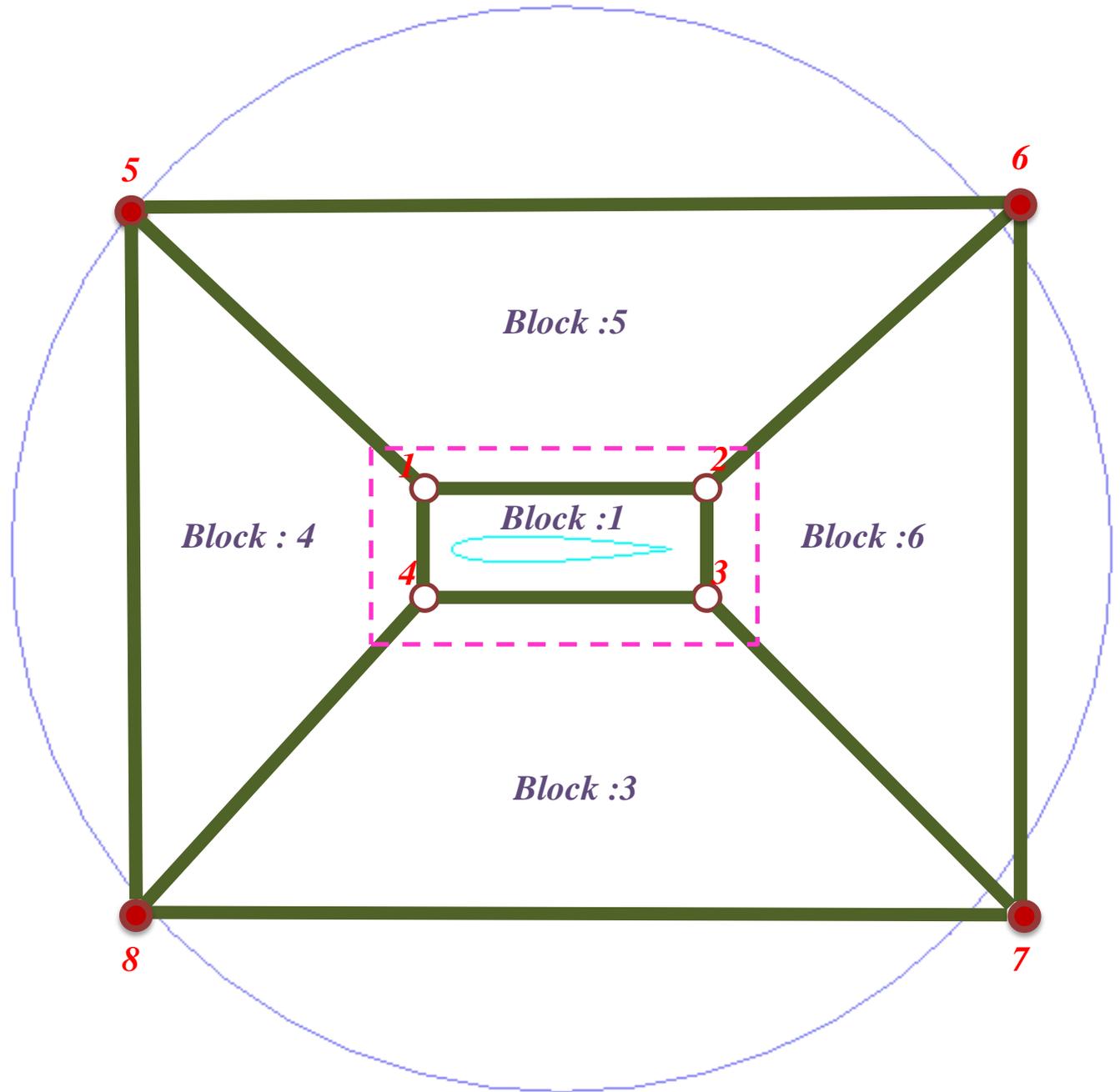
The corners assigned have white dot inside, denoting that it has been assigned to the current surface

Note: As said earlier, the current surface is blue in colour.

Save file as 'step11.fra'



Similarly assign the inner corners (1,2,3 and 4) to the airfoil

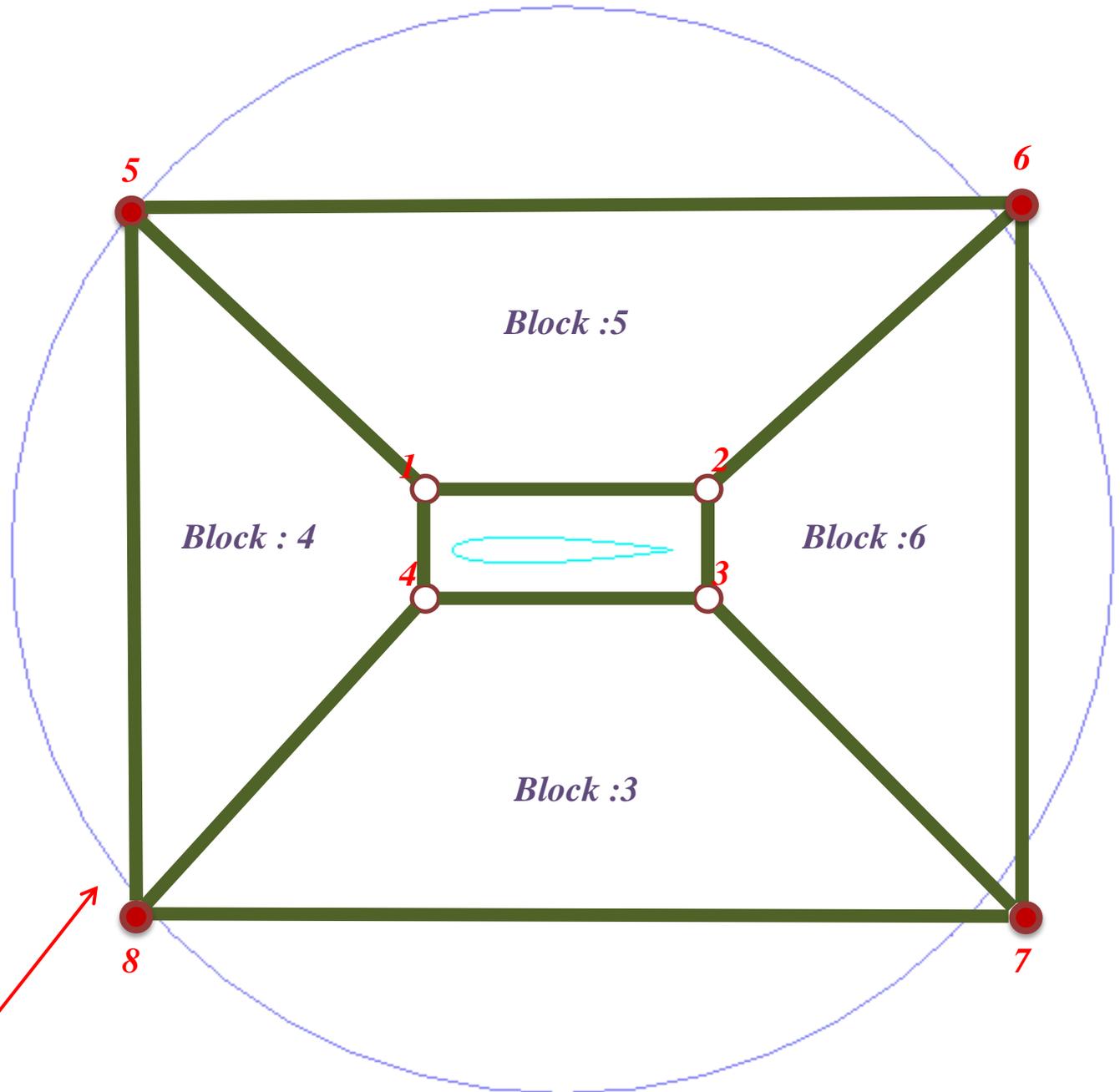


Save file as 'step12.fra'

Once the corners are assigned to the surfaces, the wireframe is called as '**topology**', since it contains the block information as well as the surface information.

Since the corners **C1, C2, C3, C4** are assigned to the airfoil, the Block:1 is excluded automatically.

Blocks will be renumbered by the grid generator when the grid is created.

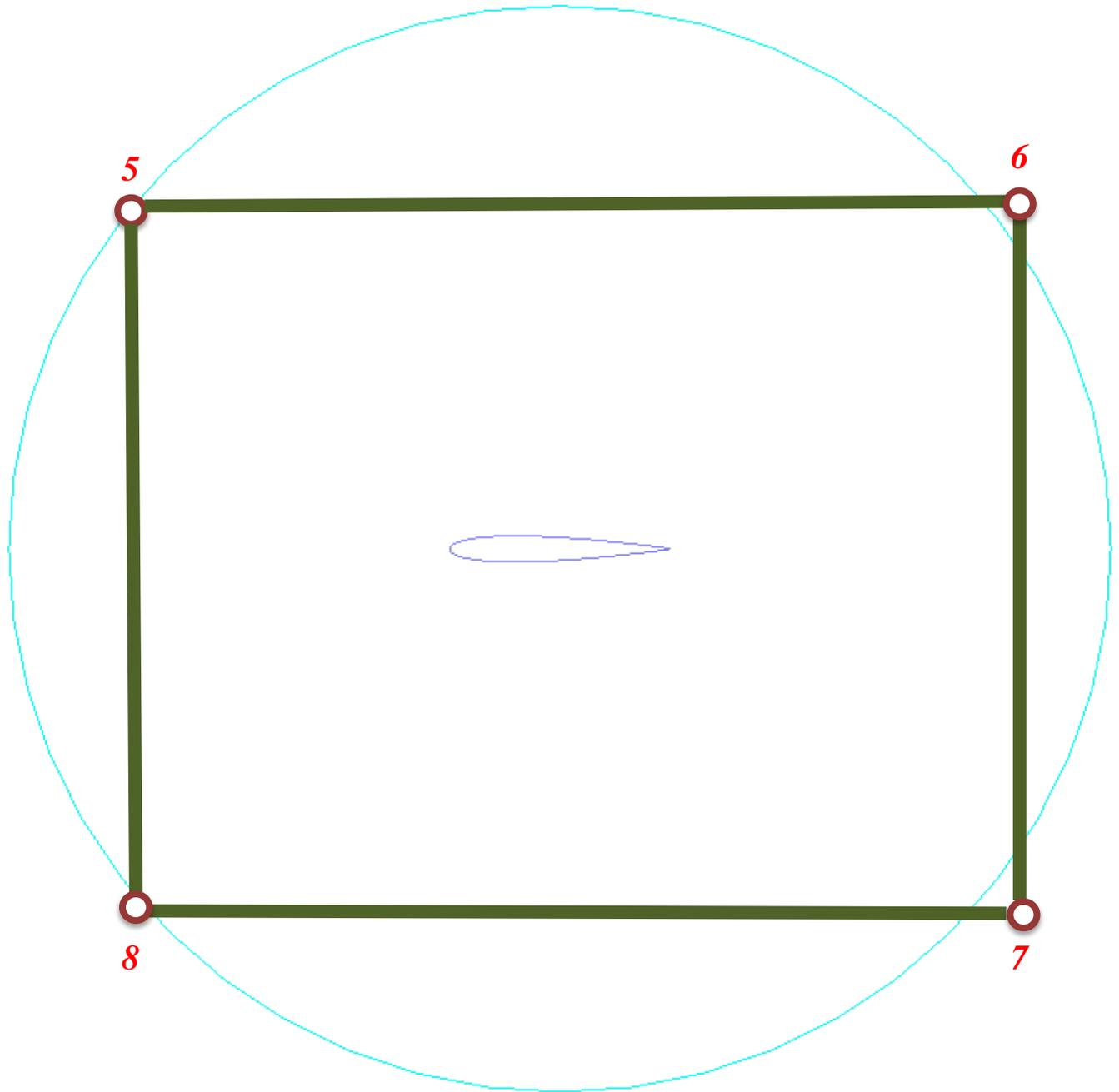


To check whether the correct corners have been assigned, click on the “s” group button as shown below. This highlights only the corners that have been assigned to the current surface.



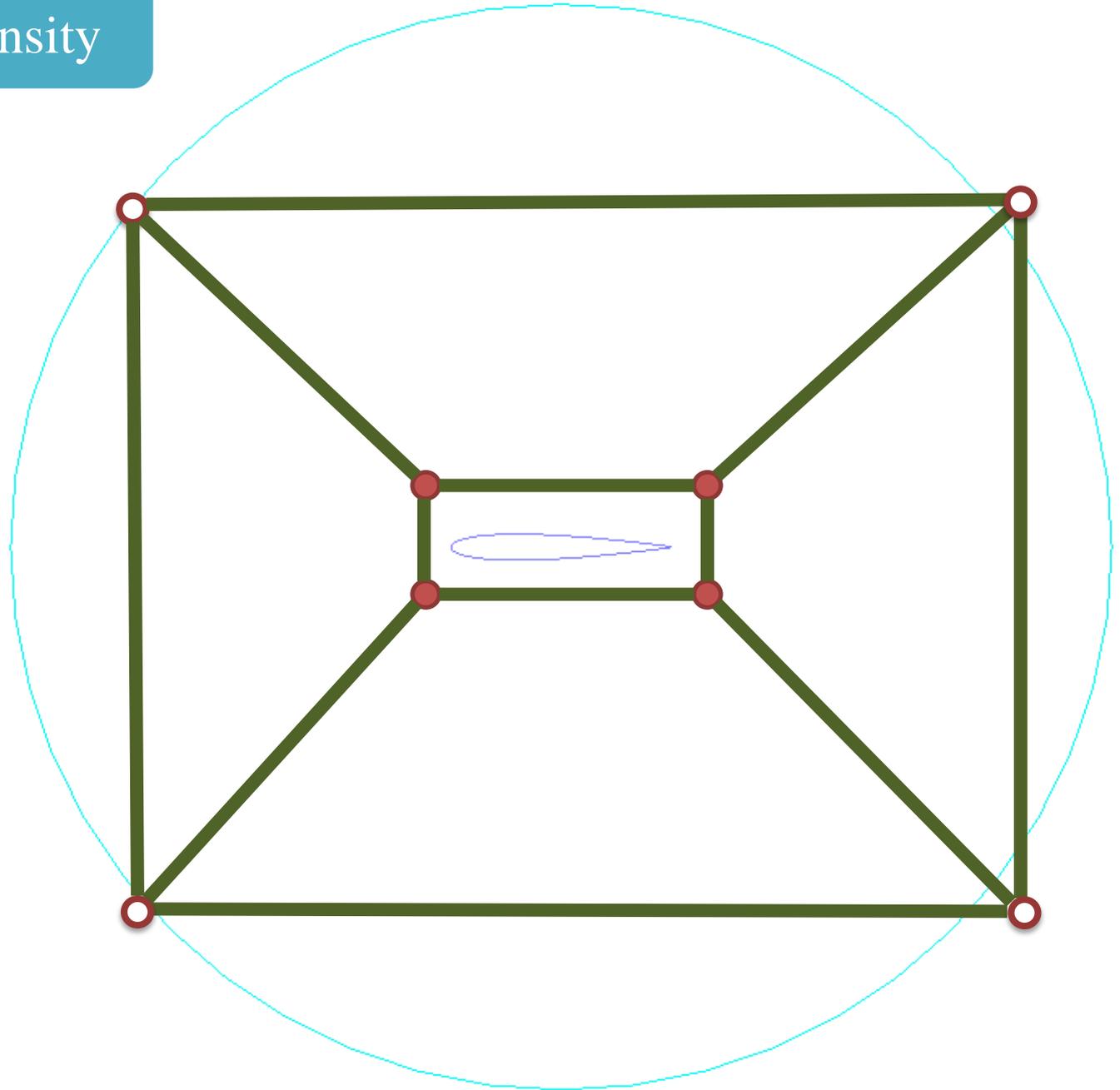
TOP0:	pos	mv	pan	den					
sf.	+	-	x	p-bc	i0	1	A		
A	1	2	3	4	5	6	7	8	9
<	>	.	+	-	*	~	x	=	s
p:a	un-i	cp	wrp	span					
rm:c	mv	glk	r-lk	nest					

Scroll through surface to check the assignments of the outer surface

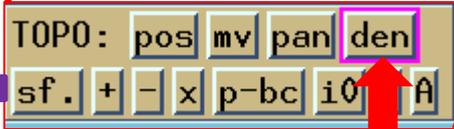
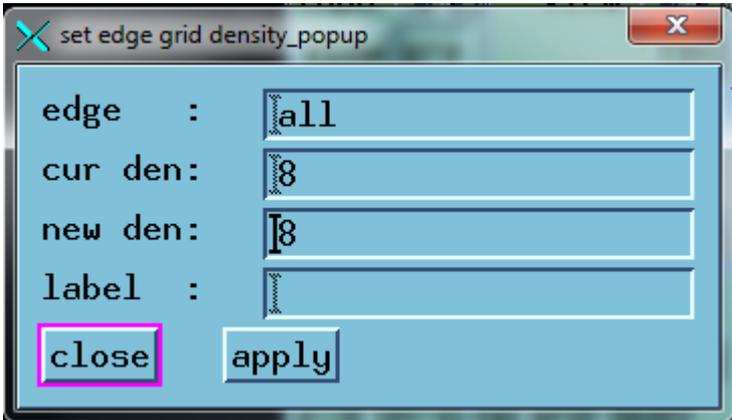
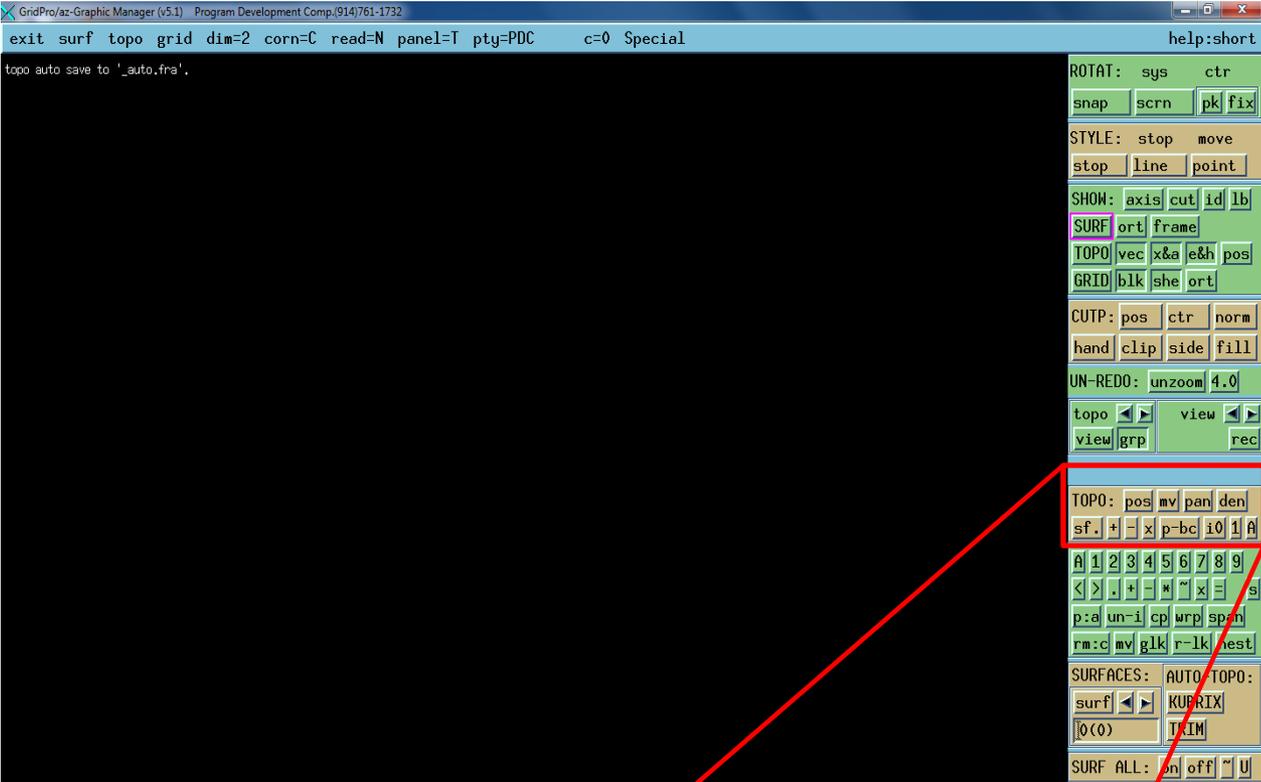


Changing the density

The default density of an edge is 8. The default density is very sparse compared to the size of the domain, so the density needs to be increased.

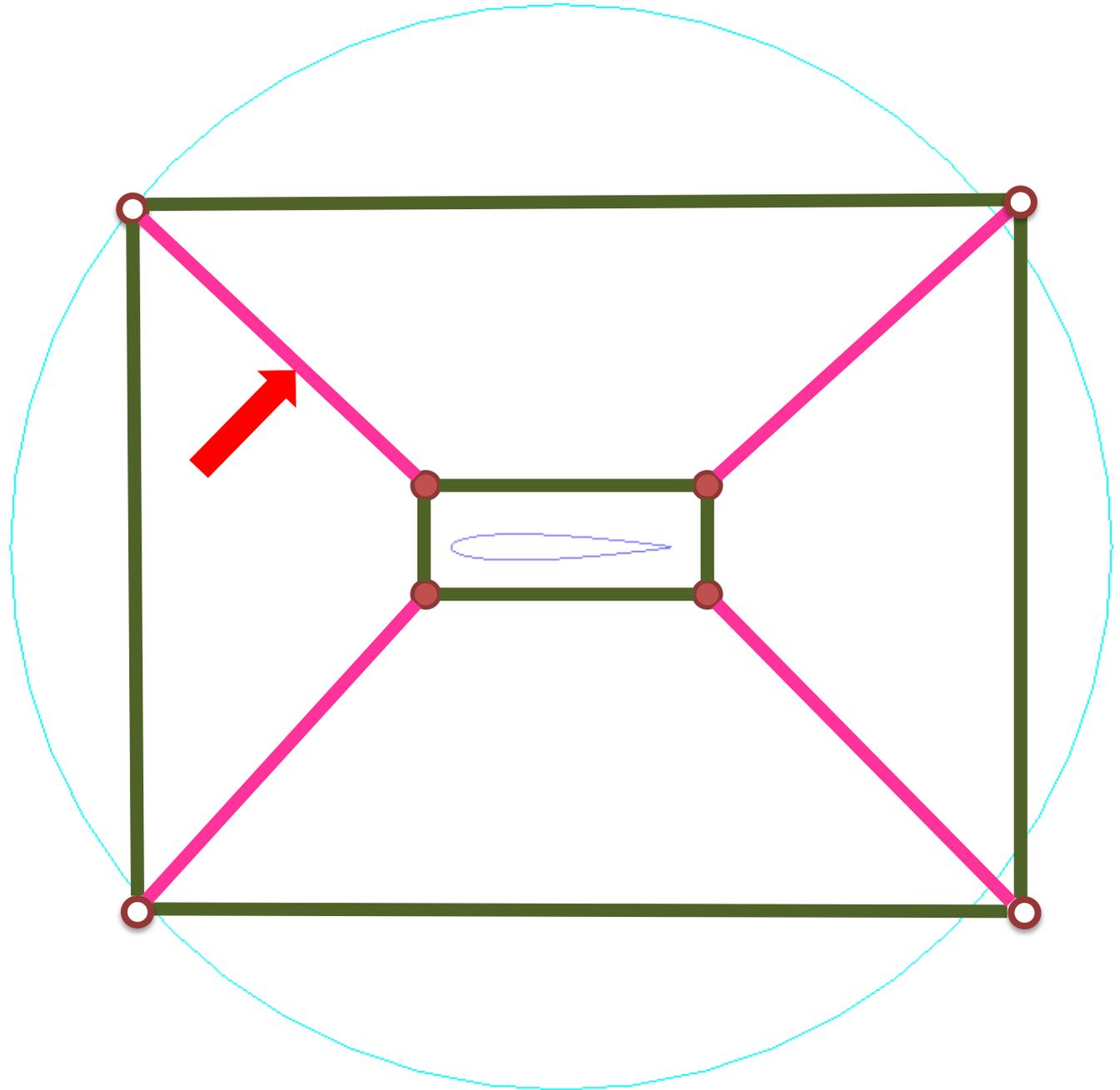


To change the density of an edge click on the 'den' button as shown below.

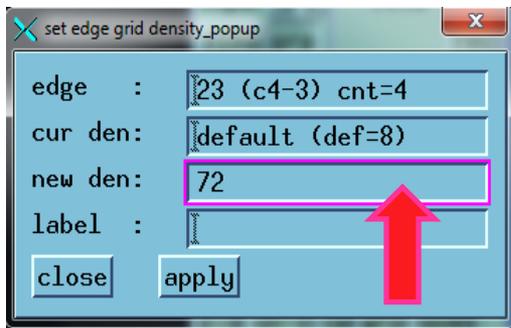


Once the '**den**' button is clicked, click on the edge whose density has to be changed.

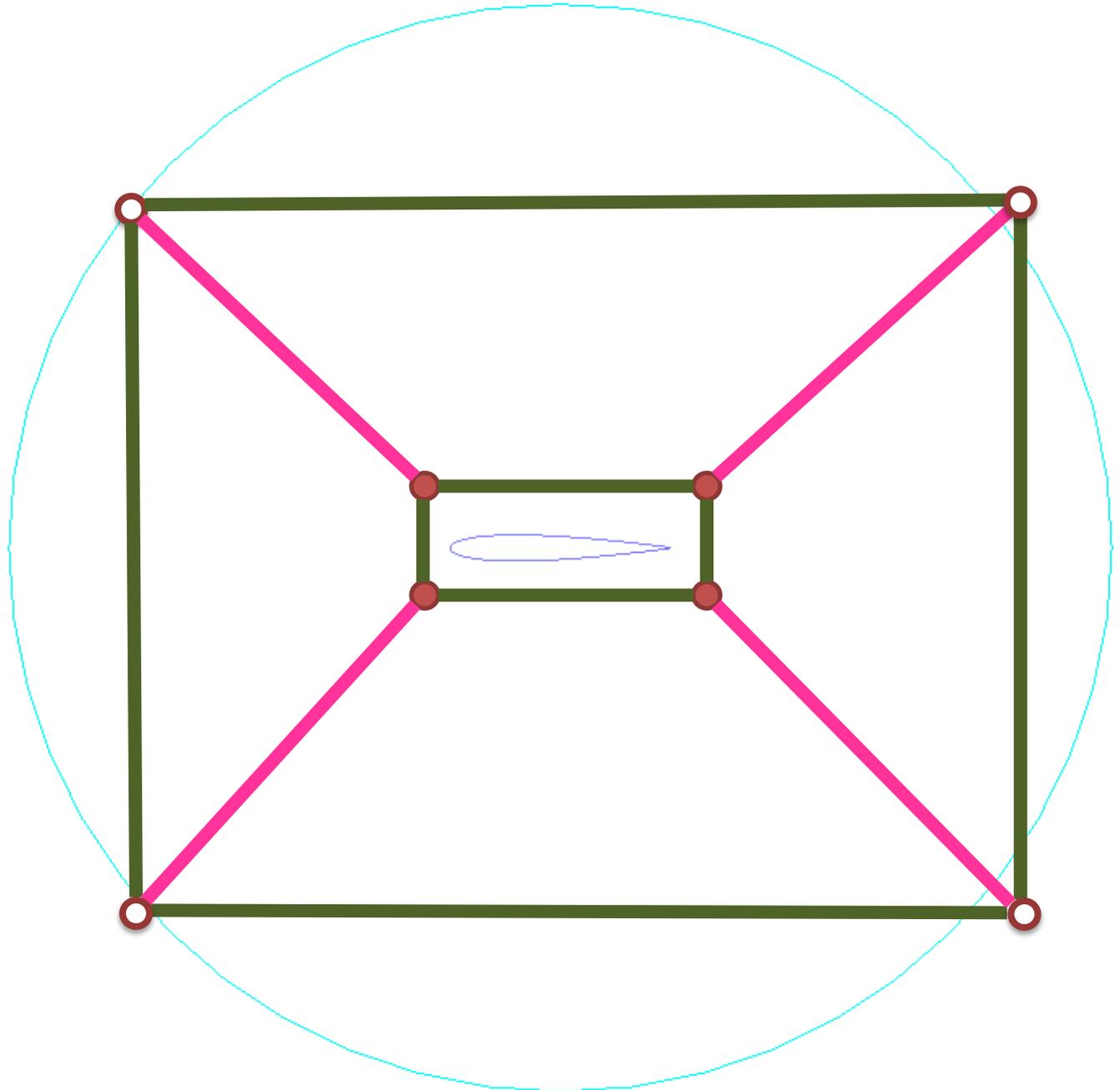
The selected edge will be highlighted in pink colour and it will also highlight the corresponding edges by default



Enter the new density in the place as shown below and click apply



Save file as 'step13.fra'



set edge grid density_popup

edge : 23 (c4-3) cnt=4

cur den: default (def=8)

new den: 72

label :

close apply

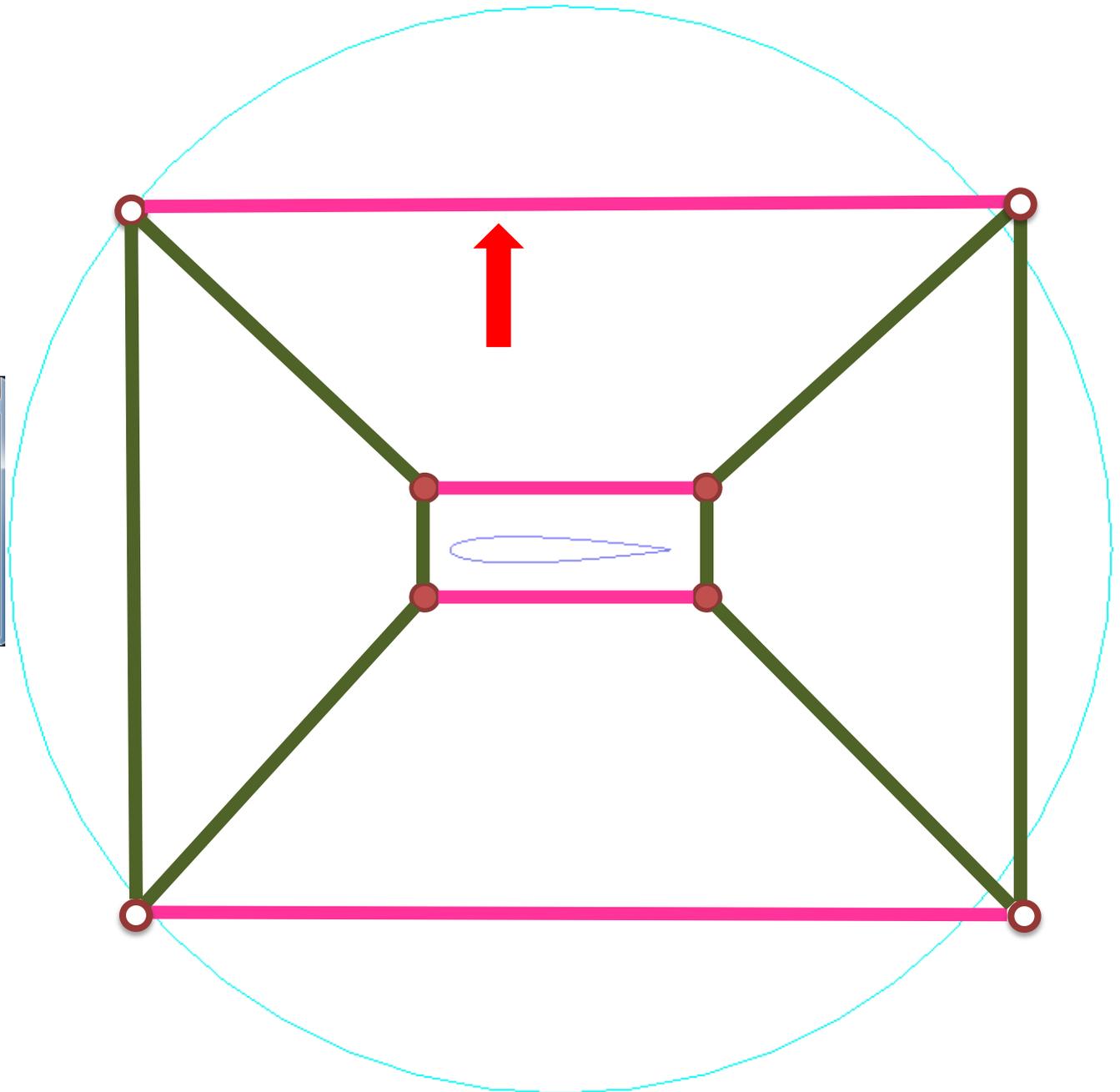
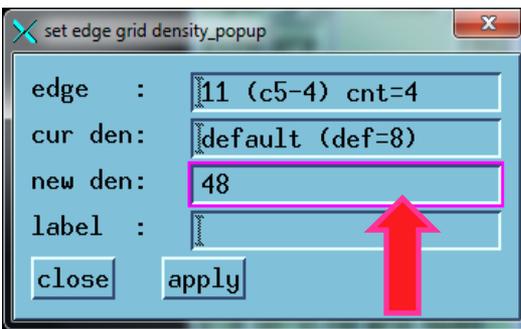
Edge no., corners which are linked to form the edge, total no. of edges selected

Current density of the edge

New density should be entered here

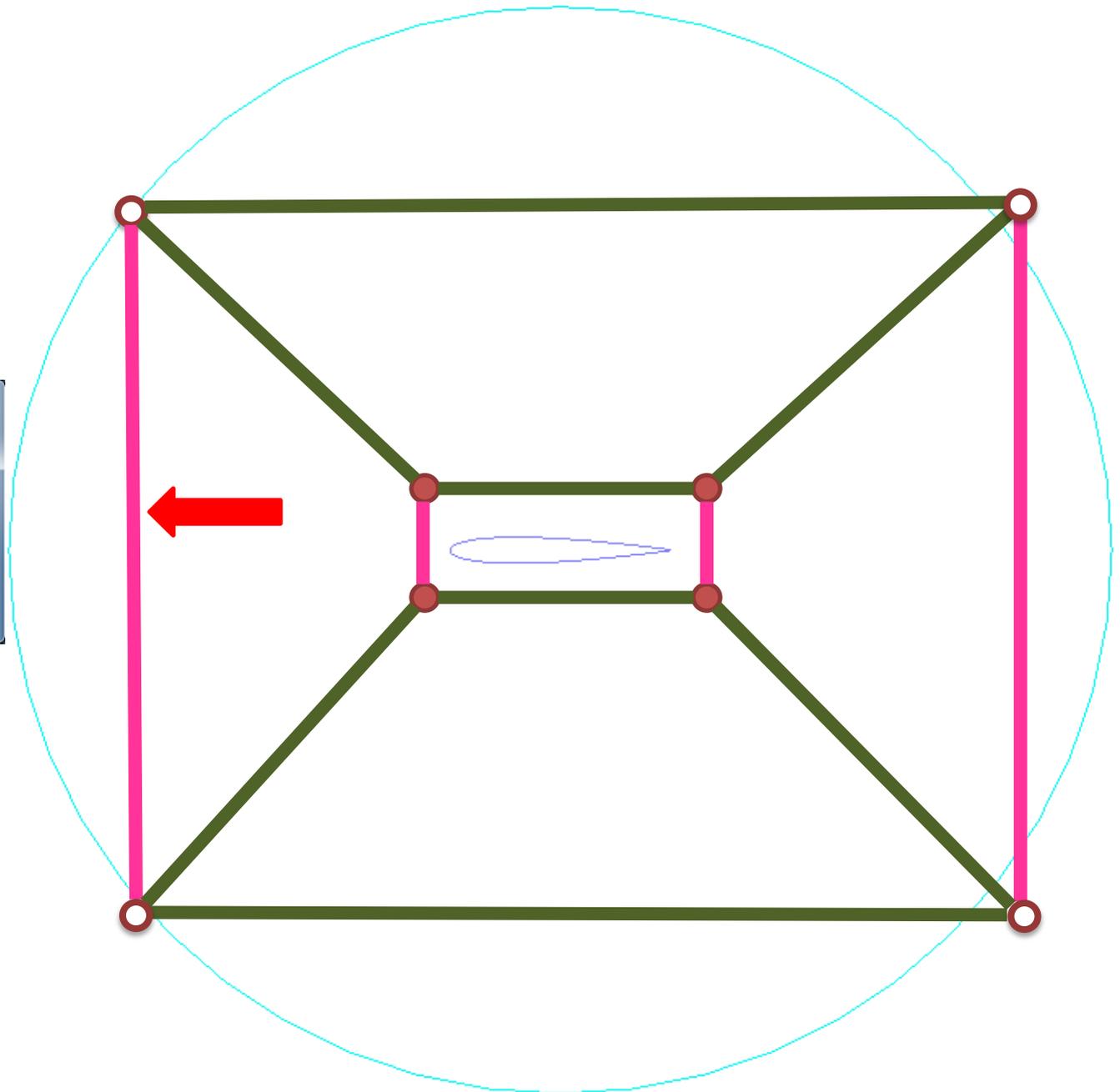
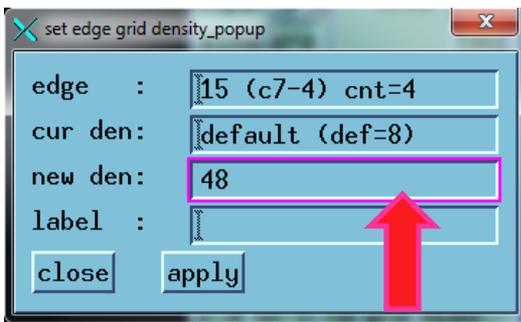
The selected edge can be named

Then click on the other edge as shown and change its density to 48



Save file as 'step14.fra'

Then click on the
other edge as shown
and change its
density to 48



Save file as 'step15.fra'

Grid Generation

Before starting the gridding process, we have to edit the grid schedule. Go to **topo** → **Edit Ggrid Schedule**



```
topo | grid dim=3 corn=C read=N |
TIL: read
      read MACRO
TIL: Label blk or faces in grp
TIL: save to _az.fra
      save as
      save to directory
      save group as
      save grp as surf
Edit Ggrid Schedule
Ggrid: start
      start Euler
      restart
      restart Euler
      gridden
      stop
delete: all
```

Grid running parameters_popup

Output File Format : ASCII

Globally Change Density : NO

Grid Dump frequency : 100

Grid Output Filename : blk.tmp

Restart Output Filename : dump.tmp

close apply

The grid file will be written after every 100 sweeps

These are the default settings. It can be edited by user.

To start the gridding process, go to **topo** → **Ggrid: start**. It opens a window saying topology complete.



Press 'ok'

Monitor the command window to view the grid generation process

Checking license details

```
#Version: GridPro-v5.1(Aug 27 11:00 2009)      Topology:
..TUTORIAL/Airfoil tutorials/Airfoil with round trailing edge/
_az.fra
#Start   : Mon Mar 05 11:40:41 2012          Current : Mon Mar 05
11:40:41 2012
Version  : 5.1 (Aug 27 10:52 2009)
```

User Info:

```
WAIT.FN _stamp.tmp      (_stamp.tmp)      _stamp.tmp
SEARCH.SEED 1330927841
PROCESSING TIL INPUT:
  parsing '_az.fra' as header:  1/1
    'main'    'surf'    'corn'
  linking components:
c272 e208 f240 b276 s1272 sd112
  expanding topology:
```

GENERATING TOPOLOGY:

```
  4 surfaces.
  16 corners
  32 edges
  24 faces.  excluded: manual 0.
  a solid b btw f5(7 1 0 6) and f1(5 2 3 4) on surf 2....
  a solid b btw f10(11 3 0 8) and f7(10 2 1 9) on surf 0....
  a solid b btw f20(15 9 8 14) and f12(13 10 11 12) on surf
3....
  a solid b btw f23(15 7 5 13) and f17(14 6 4 12) on surf 1....
  4 blocks.  excluded: manual 0, solid 4
  f0(3 1) with 0 b is auto excluded.
  f3(7 4) with 0 b is auto excluded.
  f8(11 9) with 0 b is auto excluded.
  f18(15 12) with 0 b is auto excluded.
```

Auto exclusion:

```
  b 4 -> 4, f 24 -> 20 (detail in 'log.tmp').
```

Statistics of singularities:

```
There are 4 edge groups.
```

LOADING SURFACES:

```
s0 (a) linear '..Airfoil tutorials/Airfoil with round trailing
edge/0012airfoil.dat':  dim 4289X1X1
  2 cells adjusted for ort.
  init tree: branches=4  bs=(m3,M4,avg3.1,lmt=4) depth_max=7
s1 (a) ellip  model axes (1 0 0) (0 1 0) (0 0 1)
  inv scales (0.2 0.2 0), ctr (1 0 0)
s2 (a) plane( -Z = -100 )
s3 (a) plane(  Z = -100 )
```

Reading the topology information

Calculating size of the grid

Volume and face cell count

Reading orientation of the surfaces

```
INITIALIZING GRID:
  mark e (eid den eCnt):
    (def 8 ) (0 48 8) (1 48 8) (4 72 8)
total points needed: points=41472x0+80x0 = 74000 MB
allocated : b3/0 points=4x41472+0x80 = 0 MB
grid count: V cells~=13440. F cells~=27264. (41472)
init s conn.
auto orientation: 4 + 0 surfaces.
s0 (a)->(+) (192/0/0) s1 (a)->(-) (0/576/0)
s2 (a)->(+) (13824/0/0) s3 (a)->(+) (13824/0/0)
surf conn: 0 adjusted, 0 confused and 0 folded.
block grid init'd.
SCHEDULING GRID GENERATION:
>::::: Mon Mar 05 11:40:41 2012 :::::
>Scheduling at step 1(swp 0) with 5 actions..
+action: (-c all 1.0 0) set algebraic cluster parameters.
  2 collected, all reset: ratio=1 growth ratio=0
+action: (-C all 1.0 24) set surf cluster control parameters.
  2 collected, all reset: ratio=1 radius=24
set static ctrl funcs... (0.4) (0)
+action: (-r readjust surf grid
(0) are reap..ed.
+action: (-S 100) new sweep interval = 100
swp 0 0(4{0},362) max(r75.8,c 0(0.00),s2.51e+029
(0.0020),a5.3),act(B100,V100,F1),cri(2o)
  phase 2 3 -> 1.
swp 1 0(2{0},219) 1(2{2},0) max(r63.4,c 0(0.00),s2.51e+029
(0.0036),a10.),act(B100,V100,F1)
  phase 2 3 -> 2.
swp 2 0(2{0},203) max(r3.75,c 0(0.00),s11.7(0.0051),a76.),act
(B100,V3,F1)
swp 3 0(2{0},192) max(r4.72,c 0(0.00),s4.71(0.0046),a48.),act
(B100,V3,F1)
swp 4 0(2{0},187) max(r2.52,c 0(0.00),s4.34(0.0043),a1.2e+
002),act(B100,V3,F1)
swp 5 0(2{0},183) max(r4.25,c 0(0.00),s7.72(0.0040),a94.),act
(B100,V3,F1)
set static ctrl funcs... (0.4) (0)

swp 6 0(2{0},176) max(r3.78,c 0(0.00),s9.37(0.0039),a97.),act
(B100,V3,F1)
swp 7 0(2{0},167) max(r2.45,c 0(0.00),s9.07(0.0038),a1.0e+
002),act(B100,V51,F1)
```

Number of sweeps and residuals

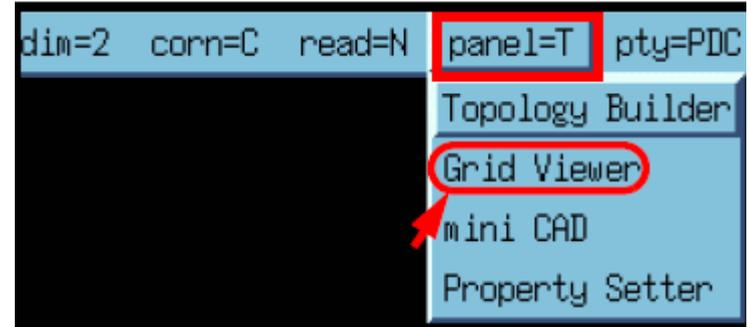
Number of sweeps

```
swp 94 max(r0.225,c 0(0.00),s1.90(0.0022),a8.1),act(B81,V33,F2)
swp 95 max(r0.225,c 0(0.00),s1.90(0.0022),a8.1),act(B81,V33,F2)
  surf conn: 0 adjusted, 0 confused and 0 folded.
set static ctrl funcs... (0.4) (0)
swp 96 max(r0.420,c 0(0.00),s1.88(0.0021),a8.1),act(B93,V36,F2)
swp 97 max(r0.418,c 0(0.00),s1.88(0.0021),a8.1),act(B81,V31,F2)
swp 98 max(r0.420,c 0(0.00),s1.89(0.0022),a8.1),act(B75,V31,F2)
swp 99 max(r0.419,c 0(0.00),s1.91(0.0022),a8.1),act(B87,V28,F3)
Amount of time taken for 100 sweeps is 0 hours 0 minutes 0
seconds
+action: (-w)  output blocks
  all to 'blk.tmp':
Write action took 0 hours 0 minutes 0 seconds
  all to 'dump.tmp':
Write action took 0 hours 0 minutes 0 seconds
>::::: Fri Mar 02 15:48:33 2012 :::::
>Scheduling at step 2(swp 100) with 5 actions..
+action: (-c all 1.0 0)  set algebraic cluster parameters.
  2 collected, all reset: ratio=1 growth ratio=0
+action: (-C all 1.0 24)  set surf cluster control parameters.
  2 collected, all reset: ratio=1 radius=24
set static ctrl funcs... (0.4) (0)
+action: (-r)  readjust surf grid
  (0) are reap..ed.
+action: (-S 100)  new sweep interval = 100
swp 100 max(r0.420,c 0(0.00),s1.88(0.0021),a8.1),act(B68,V26,F2)
set static ctrl funcs... (0.4) (0)
swp 101 max(r0.234,c 0(0.00),s1.88(0.0022),a8.1),act(B75,V32,F2)
swp 102 max(r0.238,c 0(0.00),s1.89(0.0021),a8.1),act(B68,V27,F2)
```

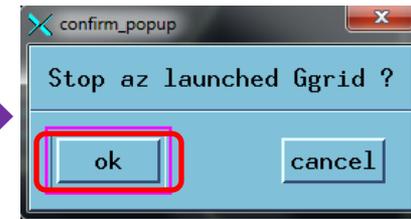
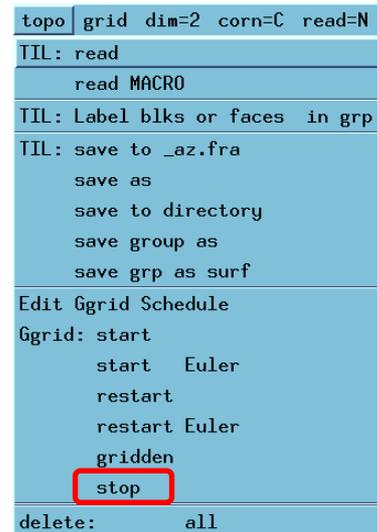
Run the gridding process to get
0 surface folds

Writing after 100 sweeps

To view the grid, change the screen to grid viewer using the `panel=T` pull down menu in the menu bar

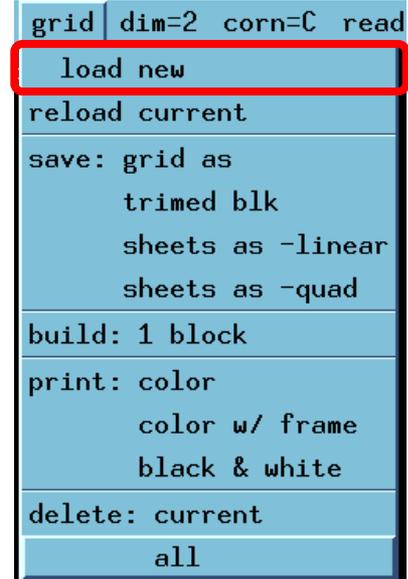


After 3000 sweeps, Do **topo** → **Ggrid: stop** to stop the gridding process

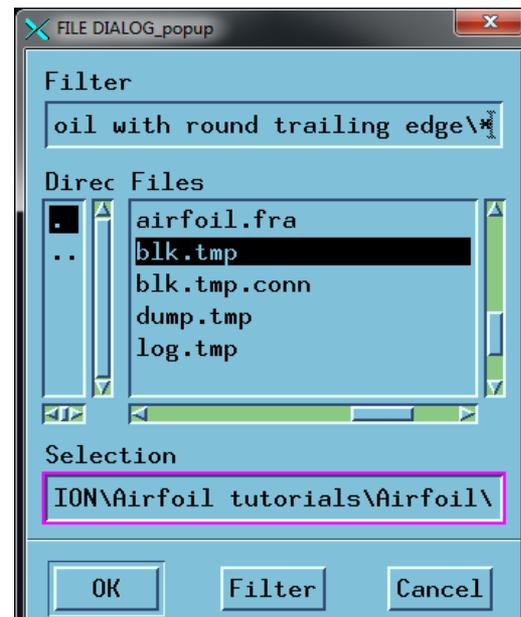


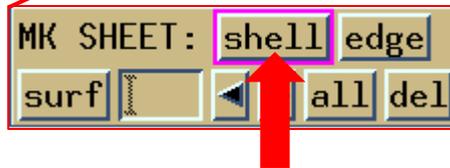
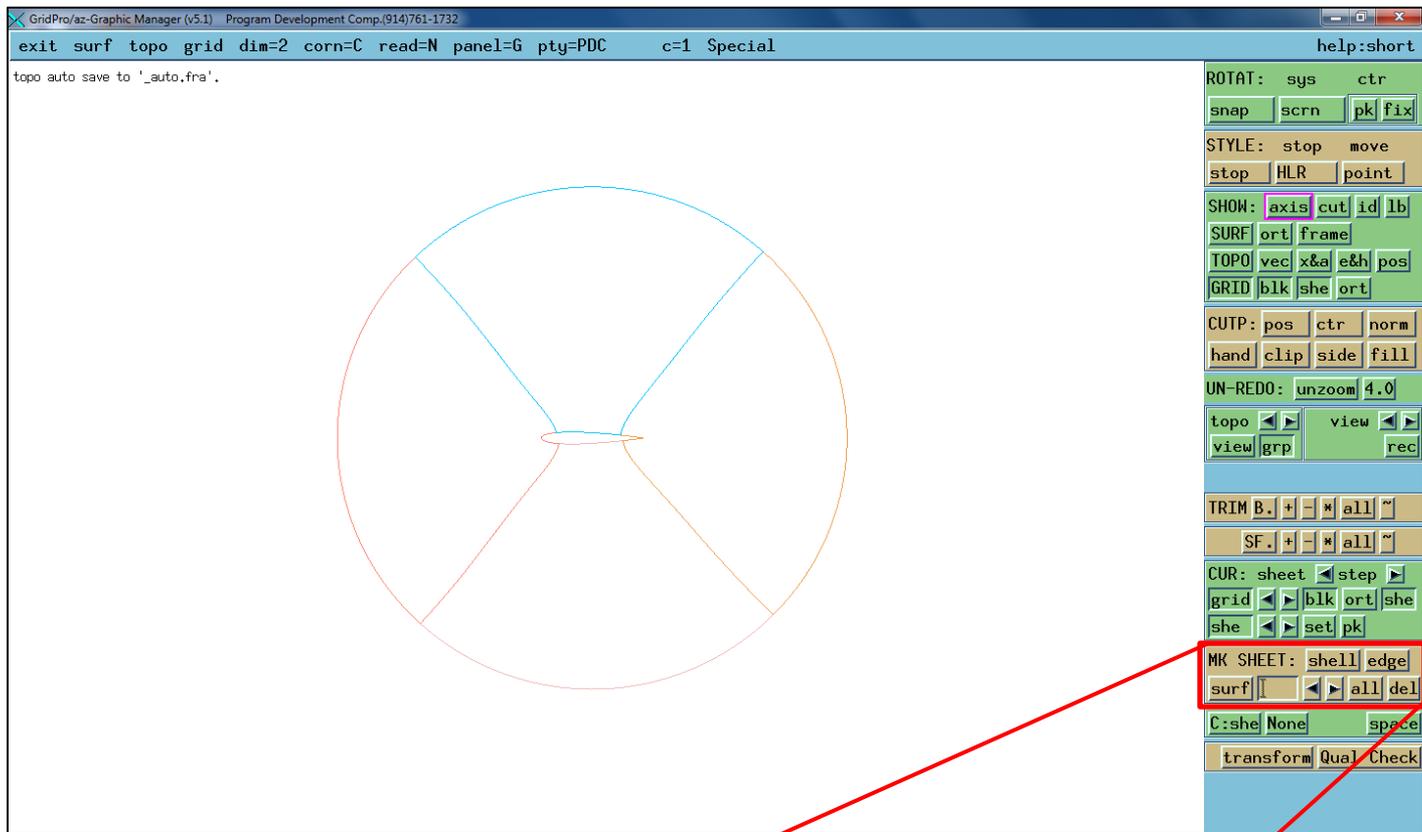
Note: Do not stop the grid while writing, it will corrupt the grid file.

Load the grid from the **grid** pull down menu

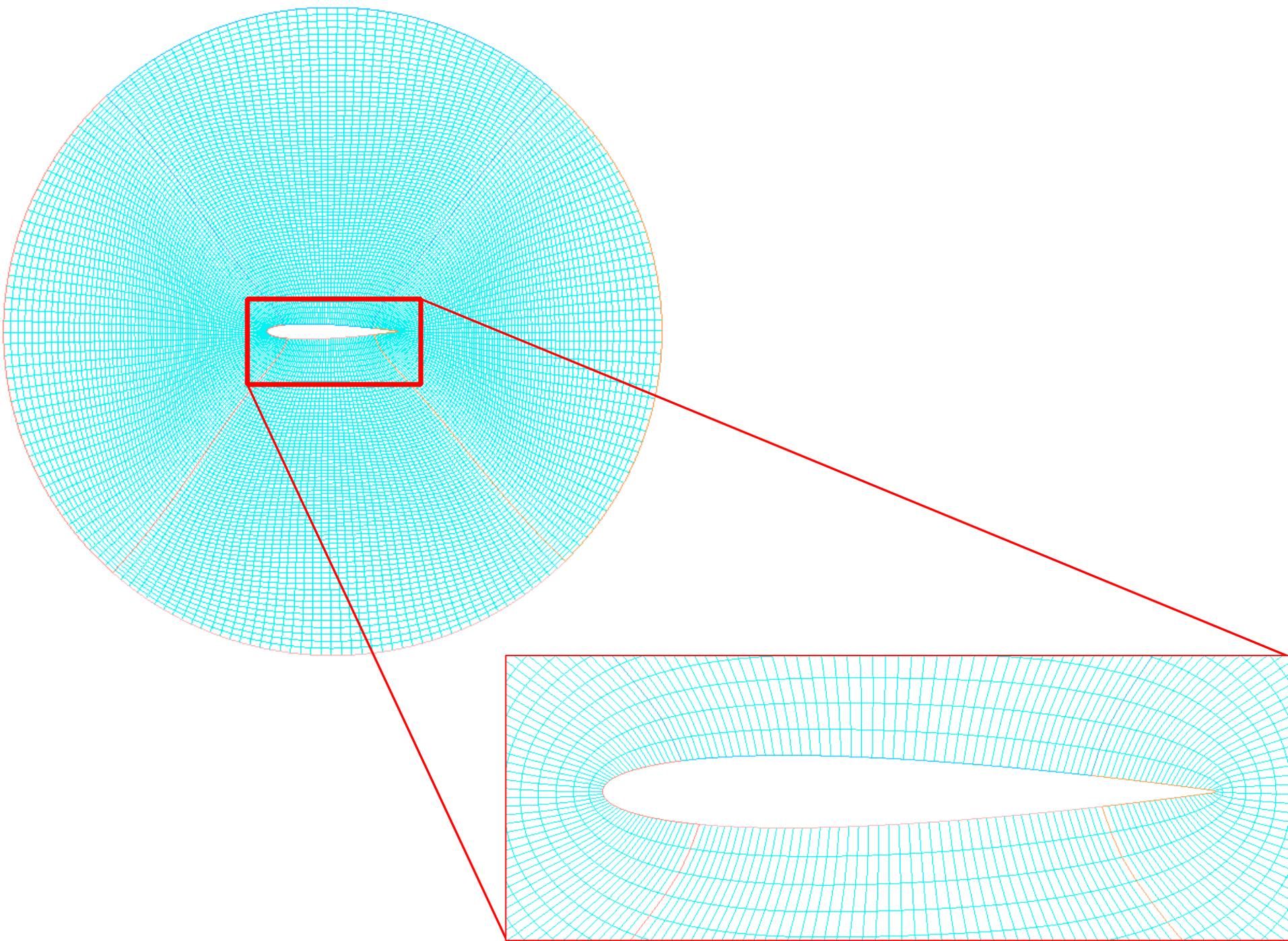


Select the file “**blk.tmp**” from the list and click ok.





Select the **'shell'** button to view the grid lines



Change from grid viewer panel `panel=G` to
the topology builder panel `panel=T`

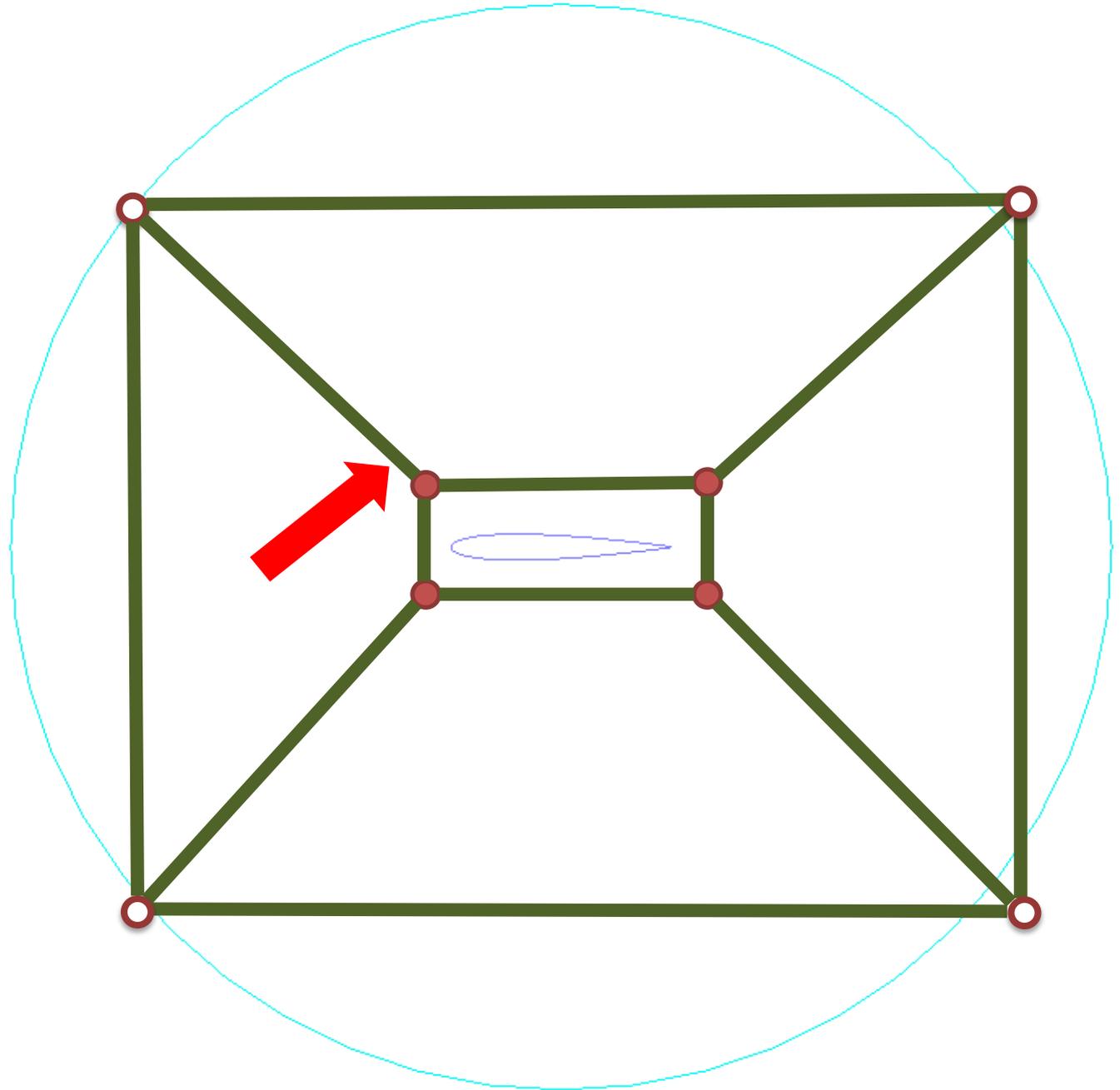
```
corn=C read=N panel=G pty=PDC
Topology Builder
Grid Viewer
mini CAD
Property Setter
```

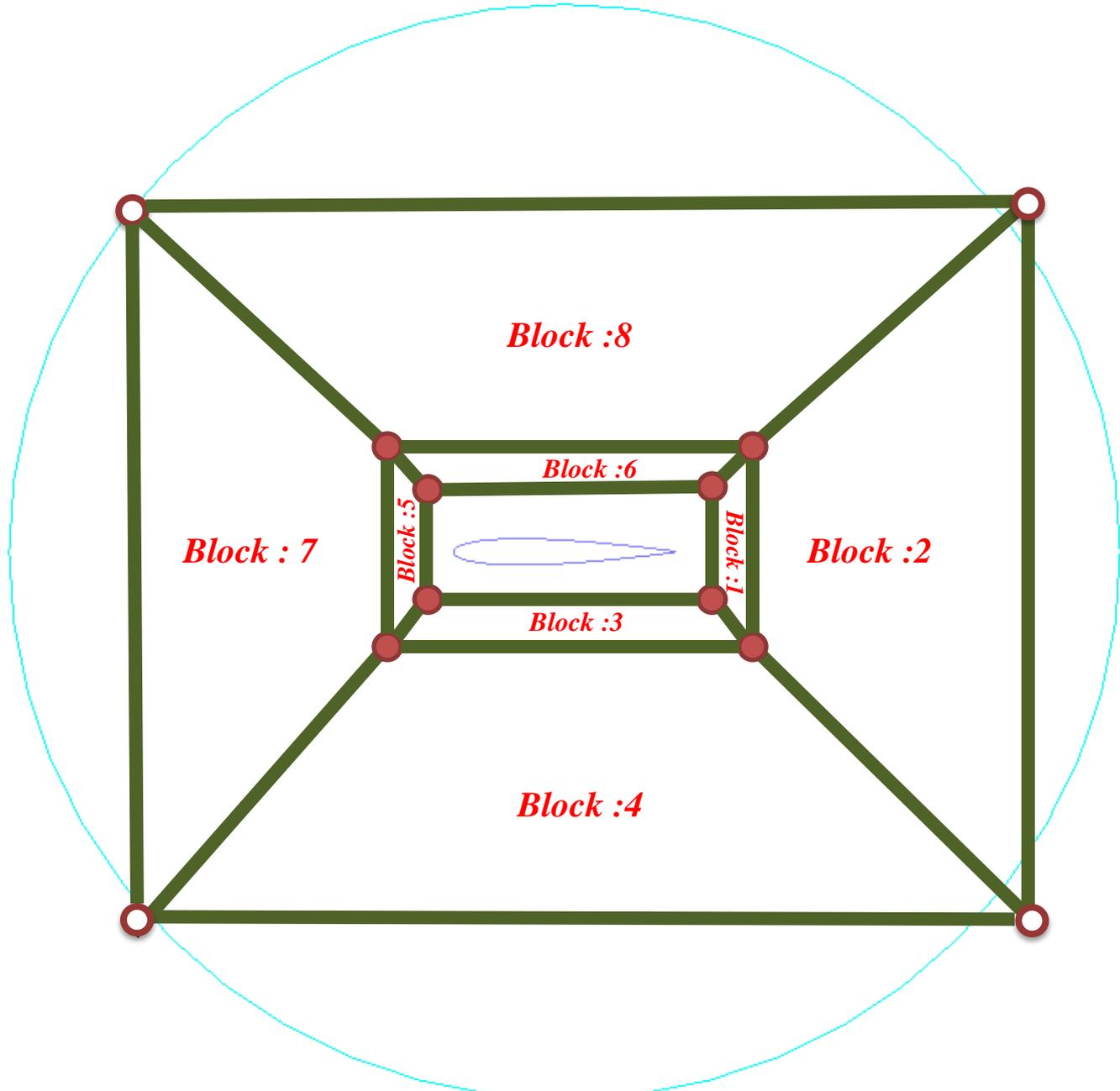
For better orthogonality around the airfoil, additional block boundaries
around the geometries are required.

Hold the "T" Key
on your Keyboard



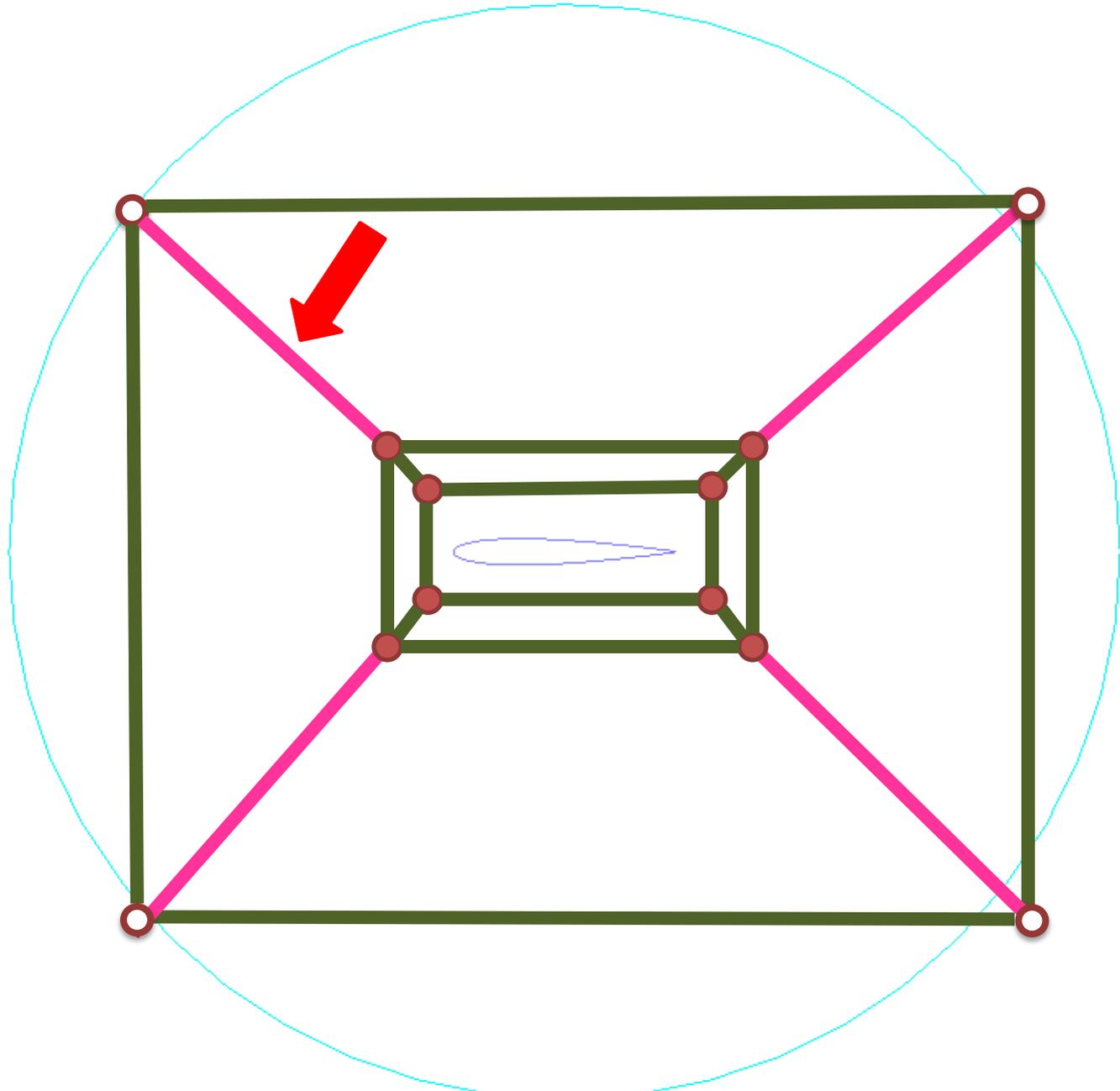
Click on the edge
closer to the inner
box(as shown)





Now the block numbers of the topology has increased to 8

Save file as 'step16.fra'



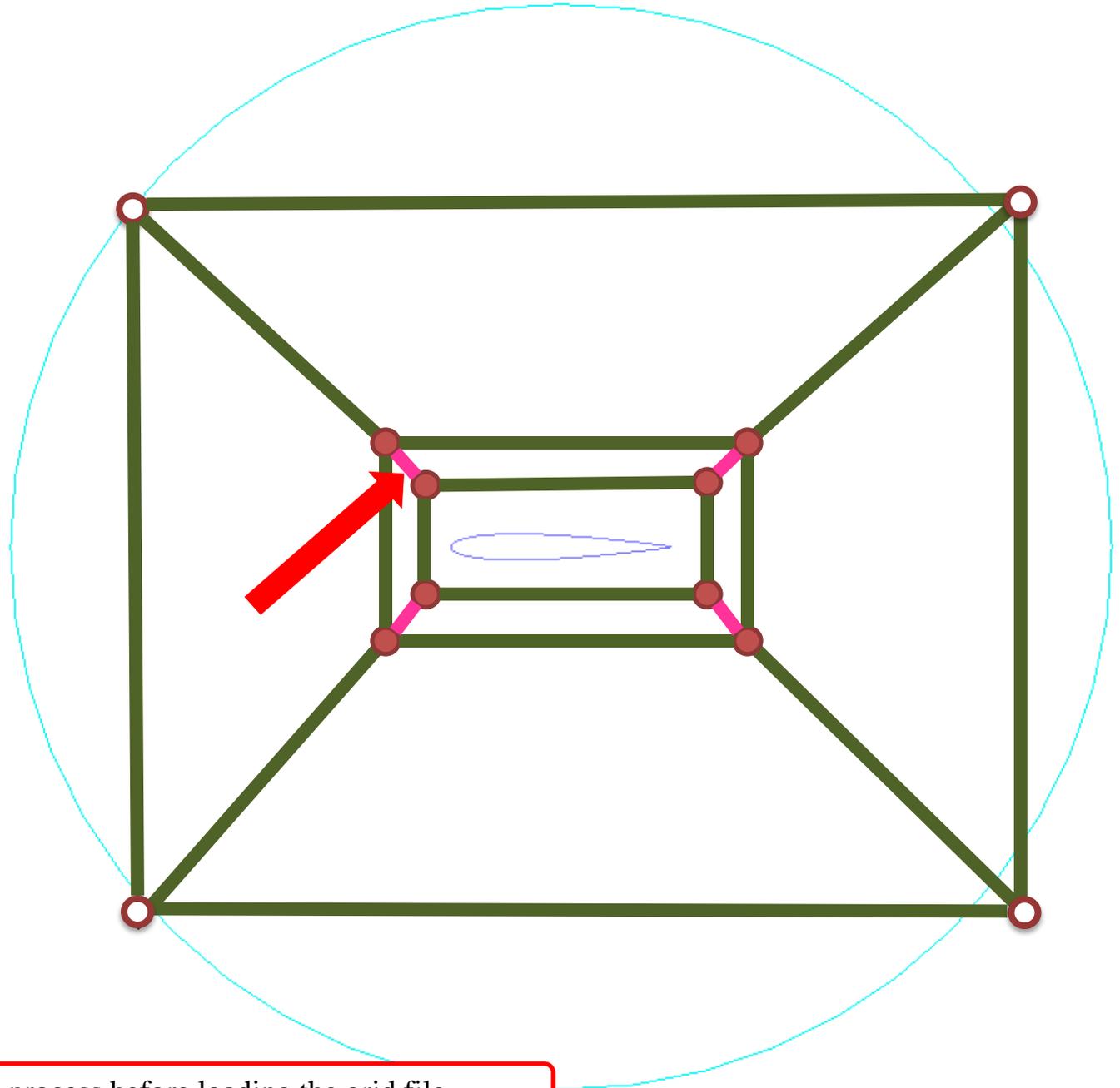
Now change the density of the shown edges to 80

Save file as 'step17.fra'

Similarly change the density of these edges to 16

Save file as 'step18.fra'

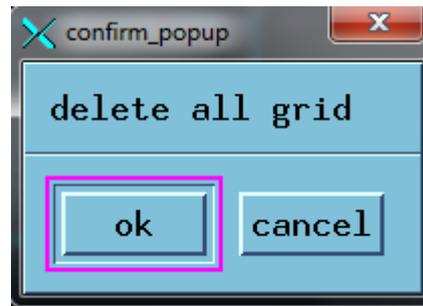
Then start the gridding process again.

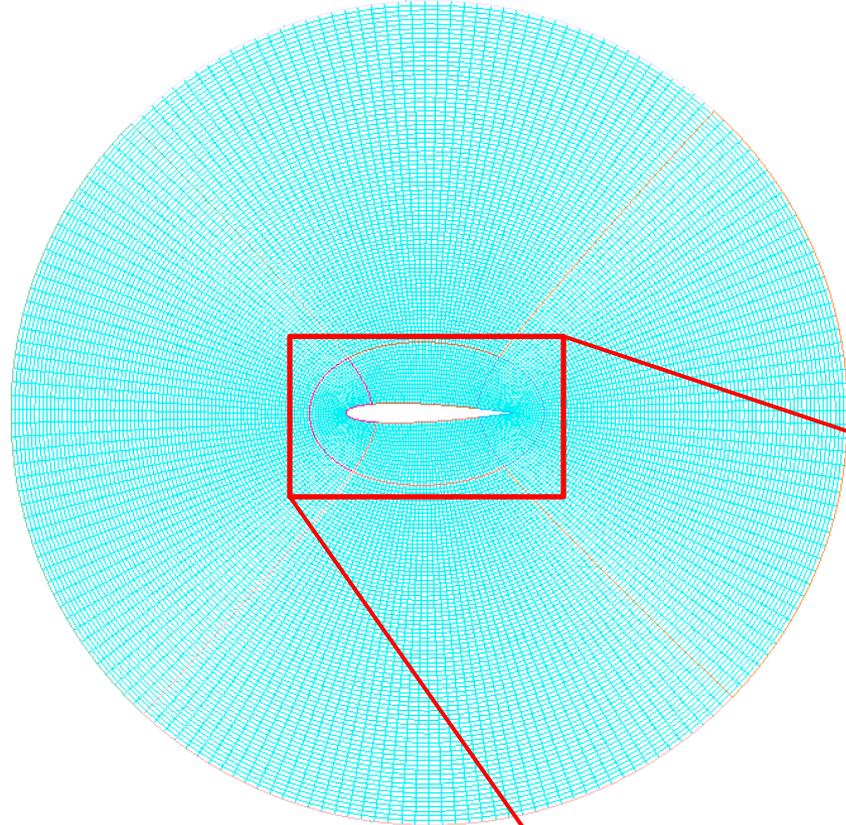


NOTE: Always stop the gridding process before loading the grid file

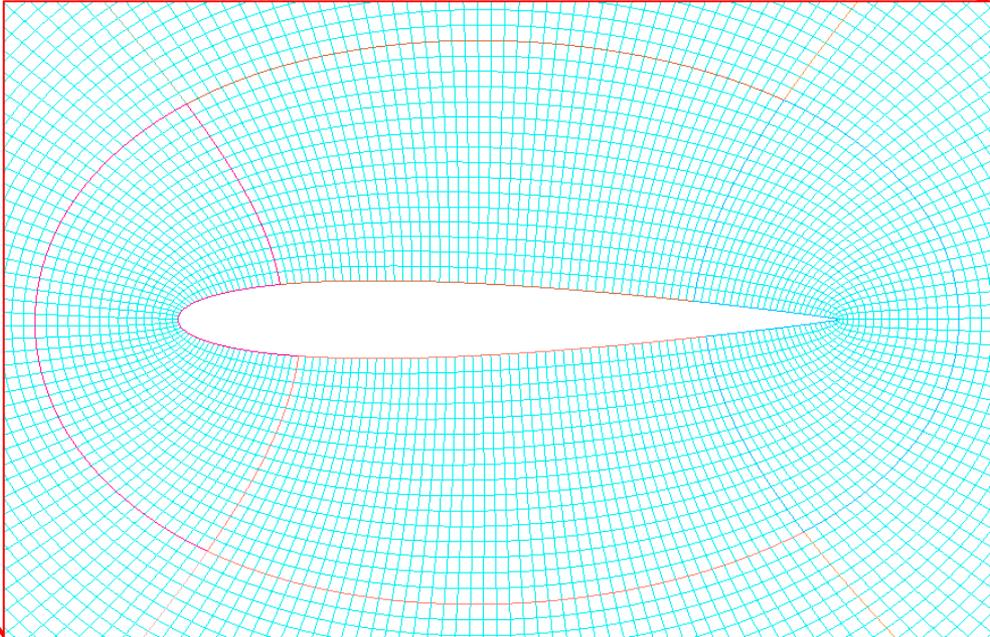
Before the new grid is loaded, the old grid should be deleted. To delete the old grid, go to **grid** → **delete: all**

```
grid | dim=2  corn=C  read
load new
reload current
save: grid as
    trimed blk
    sheets as -linear
    sheets as -quad
build: 1 block
print: color
    color w/ frame
    black & white
delete: current
    all
```





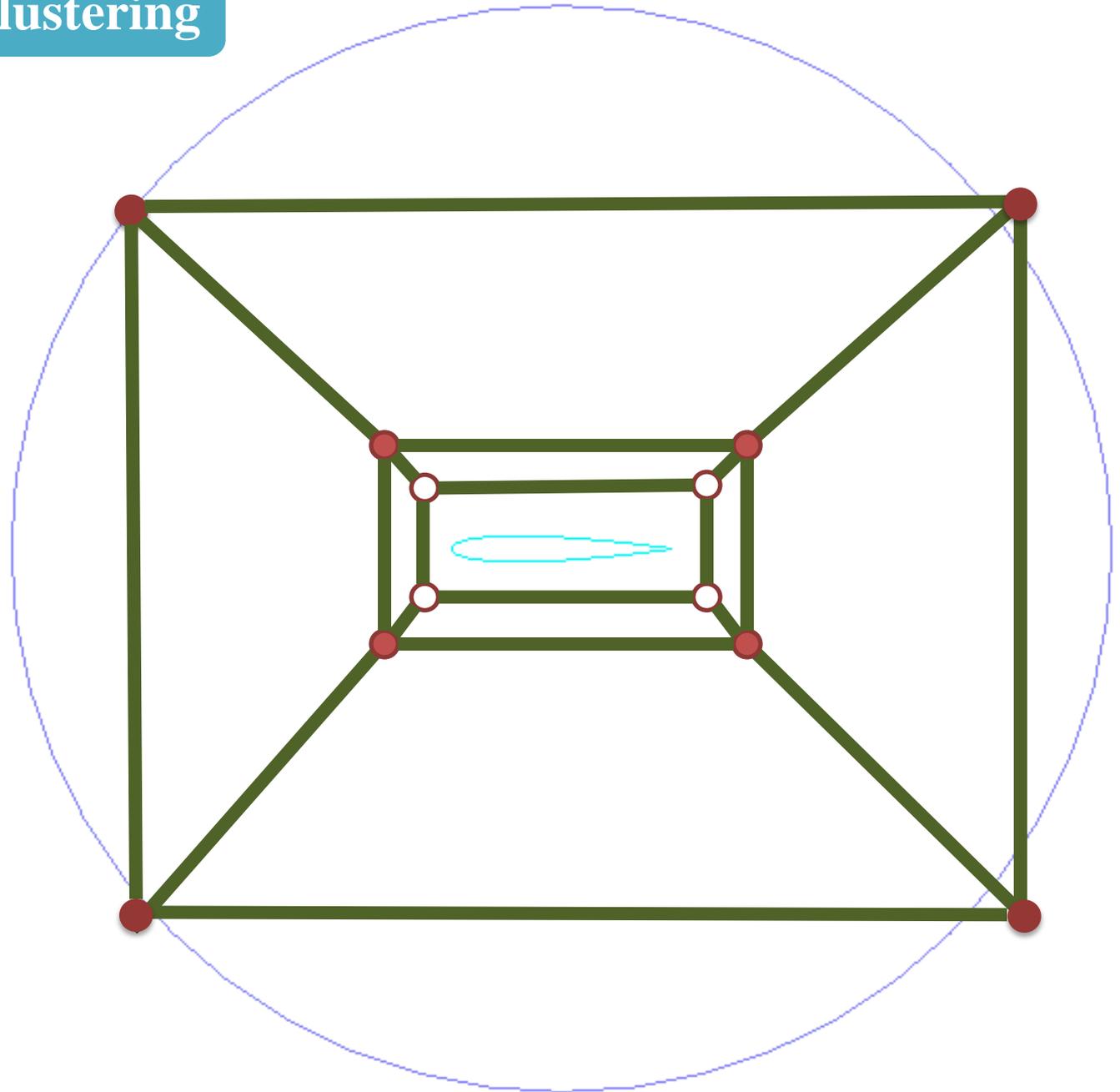
Load the 'blk.tmp' file again



Boundary layer clustering

Make the airfoil as
CURRENT SURFACE

Go to **surf**→**reload
current**



```
GridPro/az-Graphic Manager (v5.1) Program Development Comp.(914)76  
exit surf|topo grid dim=2 corn=C read:  
Can't op duplicate current  
reload current  
delete current  
LOAD: file  
-plane  
-ellip  
-implic  
-xpolar  
-xuz
```

Enter the value in the norm-spc as shown

```
GridPro/az-Graphic Manager (v5.1) Program Development Comp.(914)76  
exit surf|topo grid dim=2 corn=C read:  
Can't op duplicate current  
reload current  
delete current  
LOAD: file  
-plane  
-ellip  
-implic  
-xpolar  
-xuz
```



set surface parameters_popup

surf id :	0 (don't change)
type :	-linear
source :	0012airfoil.dat
orient :	1 sided
E-wall :	
norm-spc :	0.001
stretch :	
m-grid :	
label :	
	transformation sys
scale :	1
transl 1:	0 0 0
rot axis:	0 0 1
degree :	0
transl 2:	0 0 0
property:	default
macro ld:	AUTO
close	apply

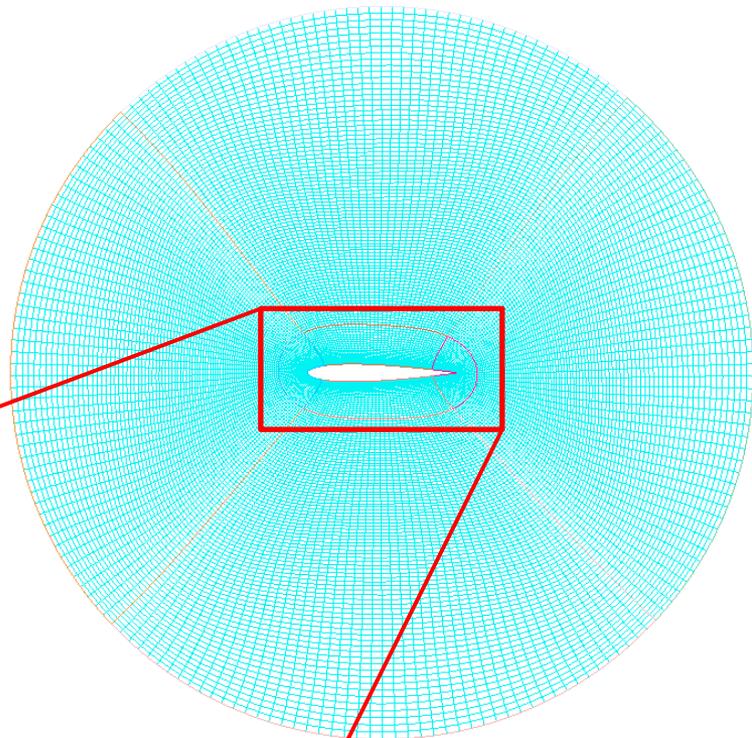
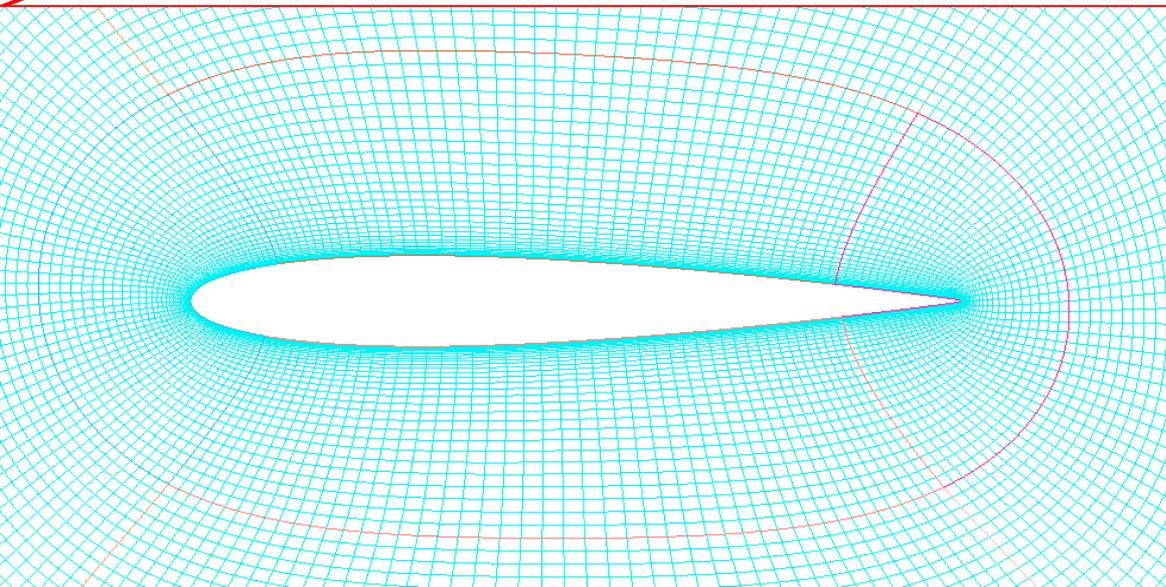
Press 'apply'

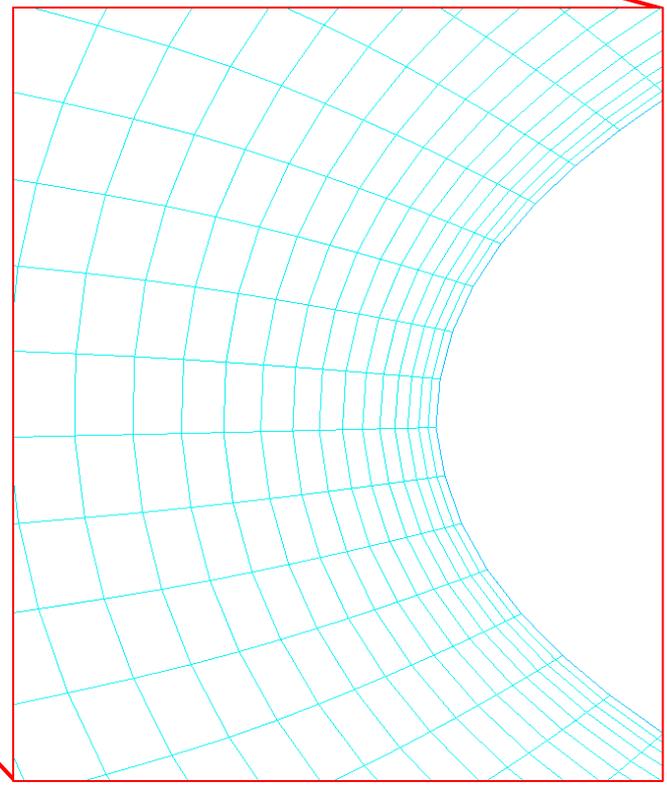
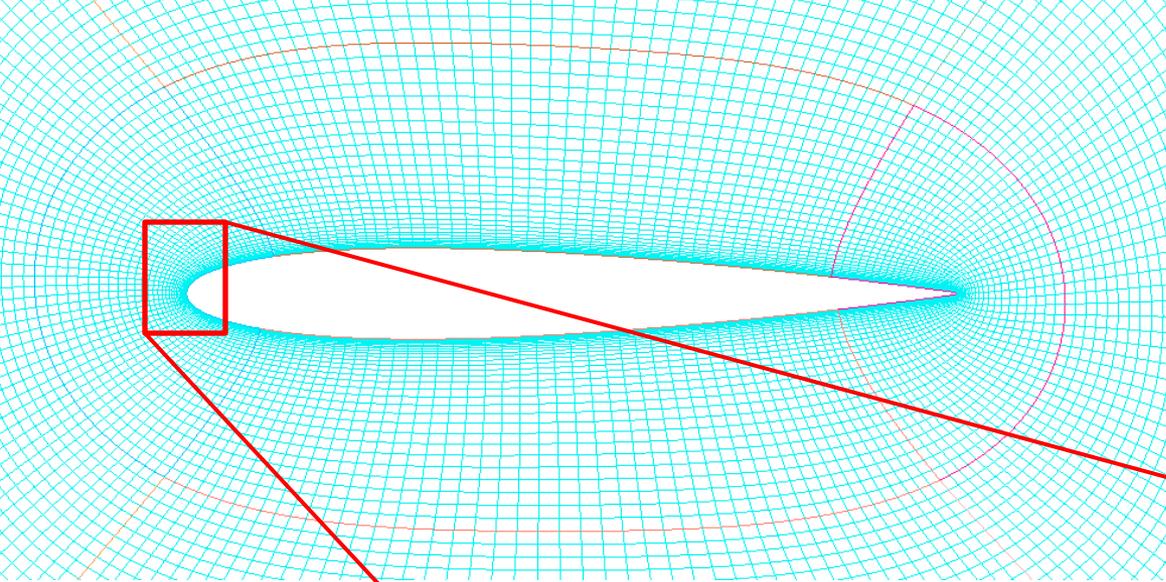
Save file as 'step19.fra'

Start the gridding
process again

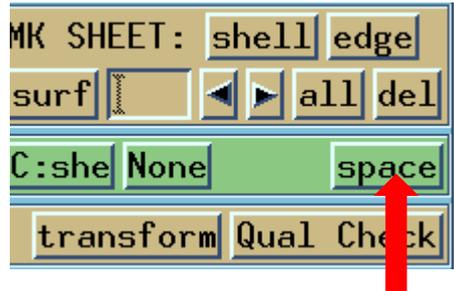


Load the 'blk.tmp' file



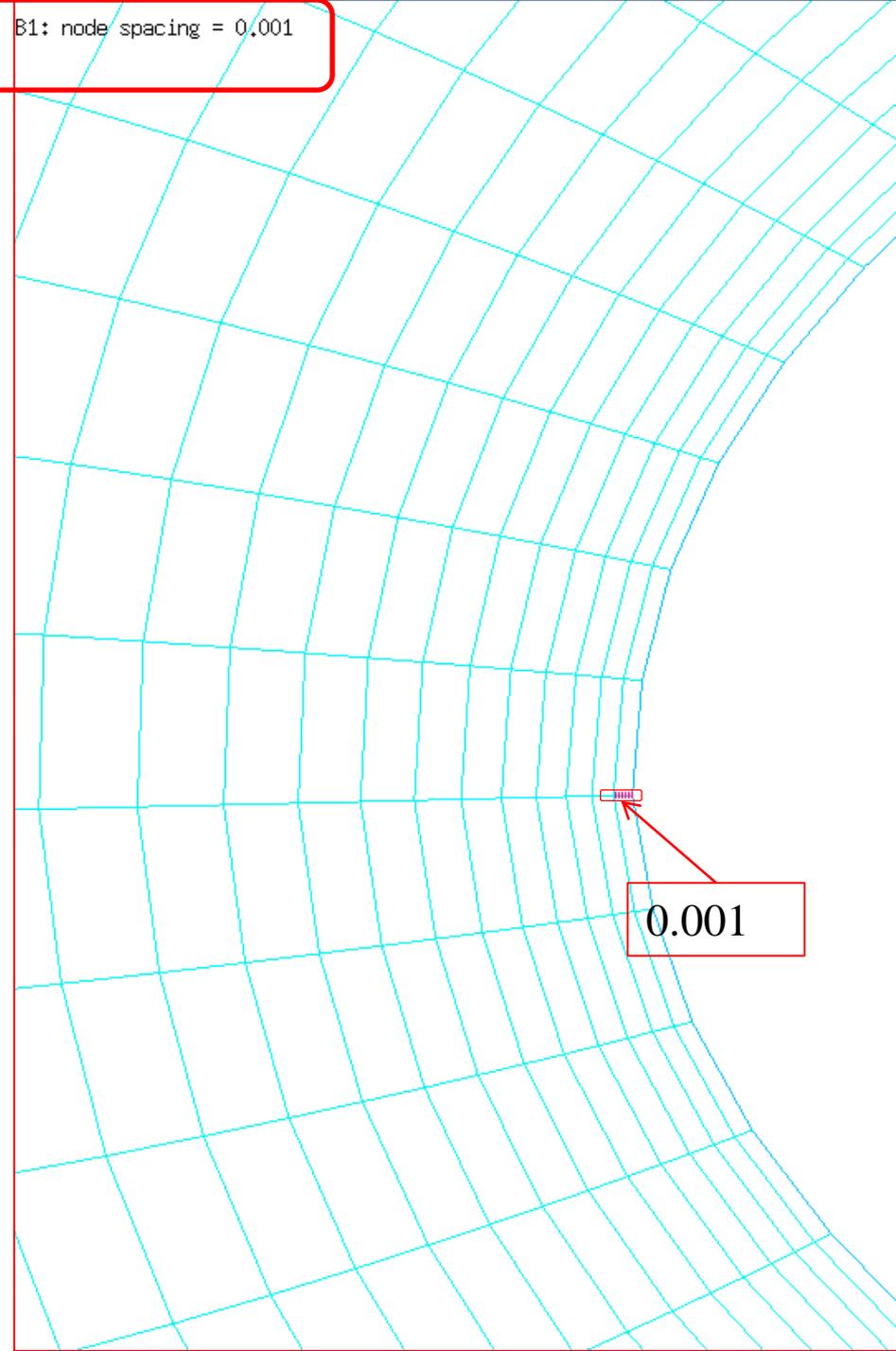


To measure the spacing between the grid lines, select **space button** and click on the grid line whose distance has to be found



Once the grid line is selected, it will be highlighted in pink colour and whose distance will be mentioned at the top

B1: node spacing = 0,001



0.001

What you should have learnt

- Starting a GridPro session.
- Importing the airfoil coordinates. (any *.dat, *.lin file)
- Creating a basic wireframe. (Use of C, E and L key)
- Assigning corners to the surfaces.
- Creating and viewing the grid.
- Inserting topology edges. (Use of I key)
- Changing the density of the edges.
- Adding boundary layer clustering.

End of the tutorial