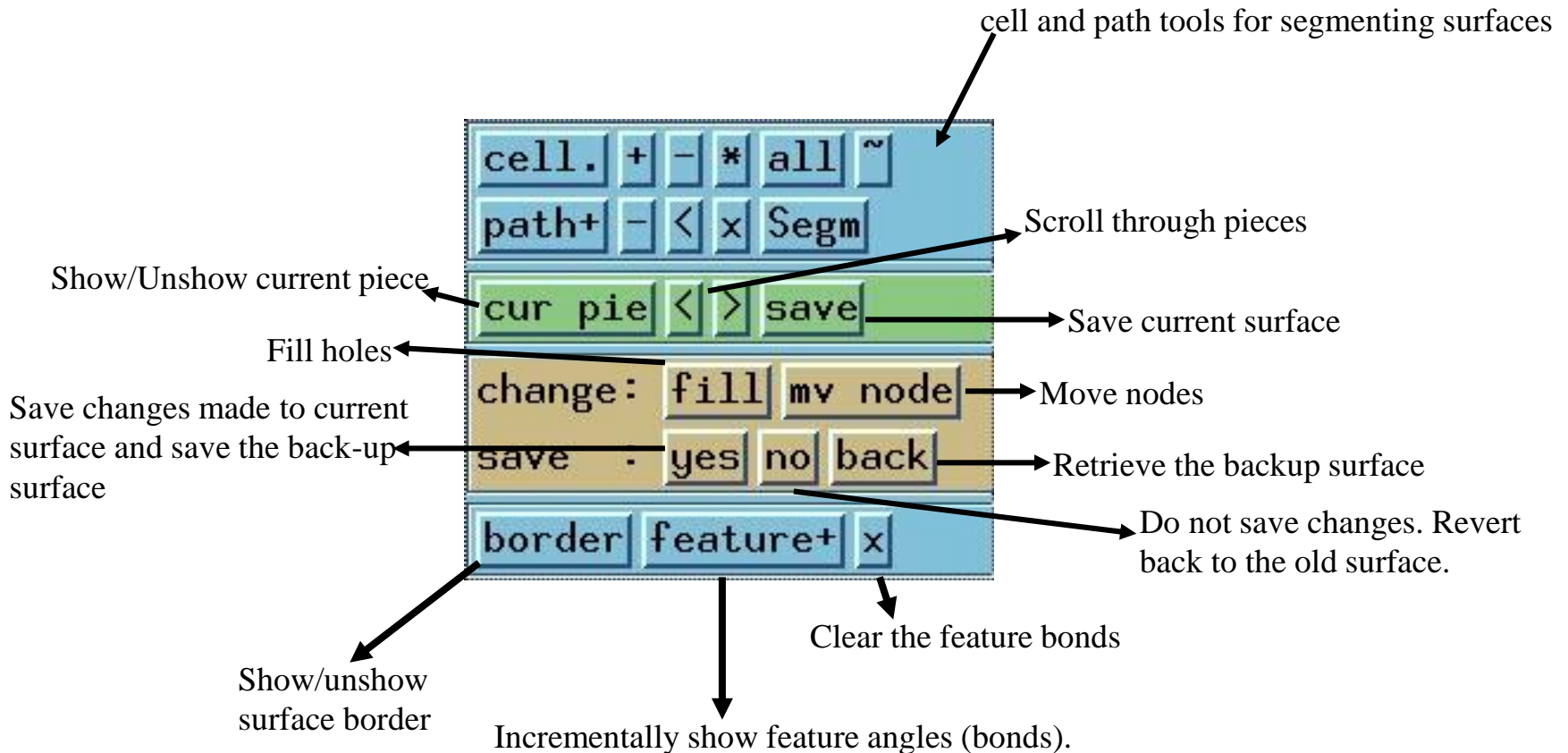


MiniCAD

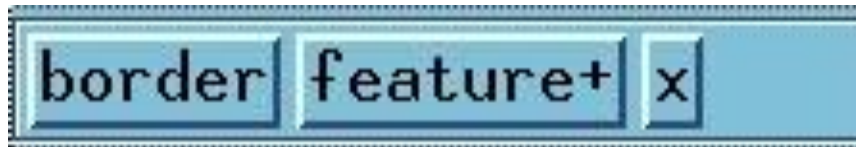
- The MiniCAD panel provides tools for simple surface work on faceted surfaces.
- The functions of MiniCAD are
 - Inspecting surfaces
 - Surface repair
 - Segmenting surfaces

MiniCAD Command Panel



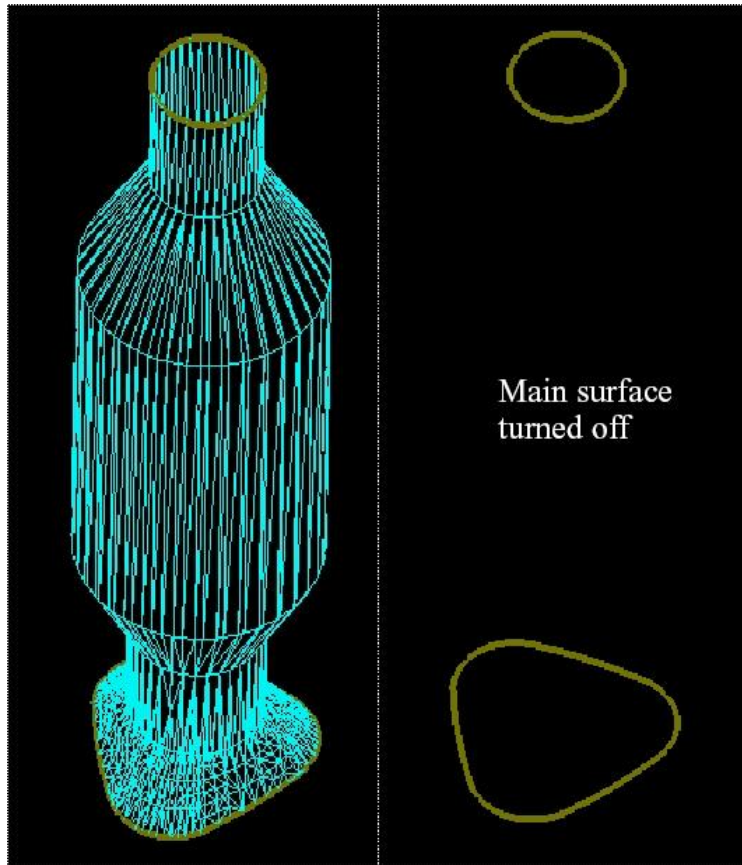
Inspecting Surfaces

- **border** – Check for surface border and holes
- **Feature** – check for any unusual links or bad elements in the surfaces



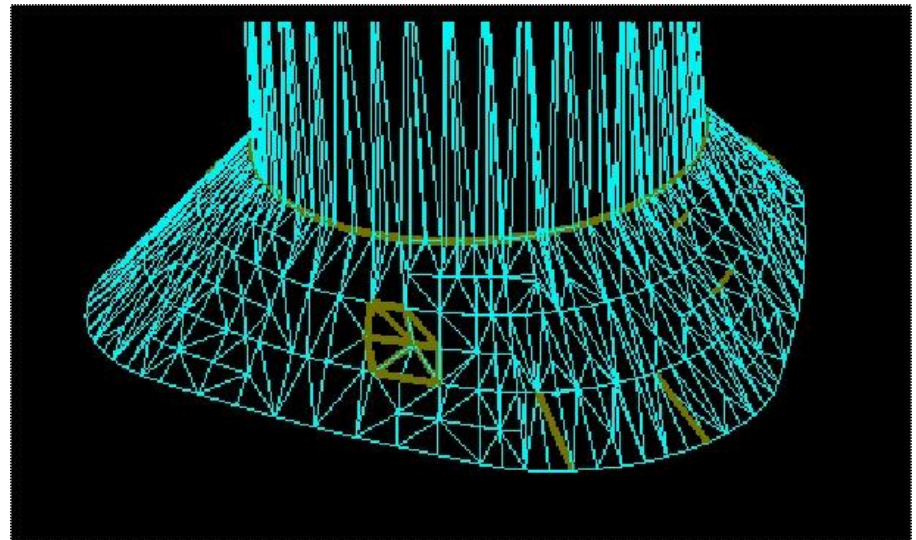
- feature+ - incrementally show feature bonds

Contd...



Border bonds

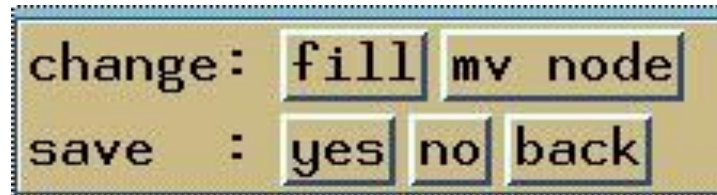
Feature bonds and borders are shown in brown colour



Feature bonds

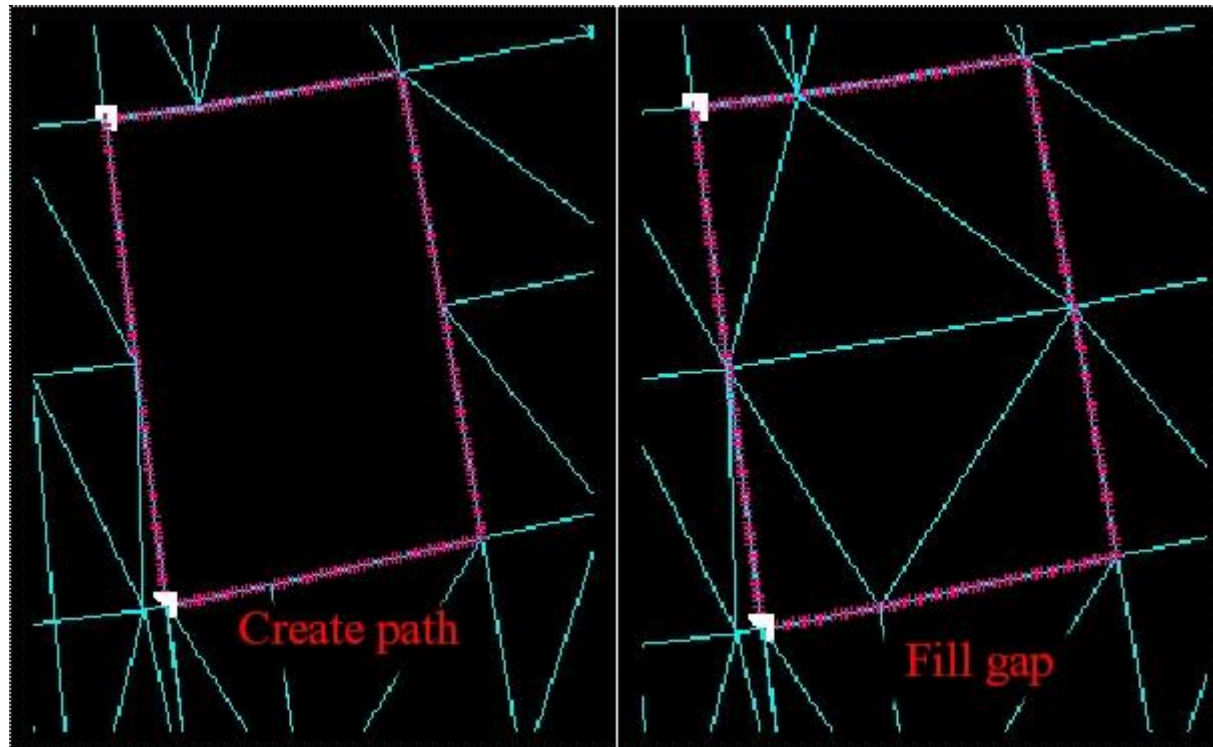
Surface Repair

- **mv node** – Move nodes (parallel or perpendicular to cut-plane) to remove kinks or repair bad elements
- **fill** – fill a hole (usually a small polygon) with triangles. Does not add new points



- The **yes-no-back** system : Example – “*a_surface.tria*”
- Make changes to “*a_surface.tria*”.
 - Press **yes**. Changes will be saved to “*a_surface.tria*” and the surface before changes will be saved to a backup file (“*a_surface.tria.~1*”)
 - Press **no**. “*a_surface.tria*” will be reloaded. Changes will be lost.
 - Press **back**. The backup file will be loaded in as the current surface.

Contd...



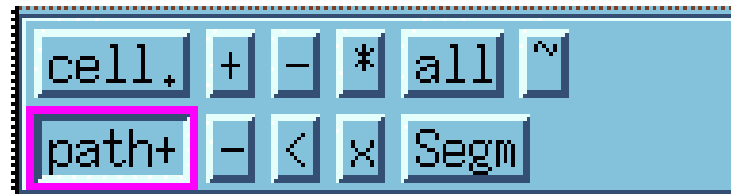
Using **fill**

Segmenting Surfaces

- Segmenting surfaces is an important first step

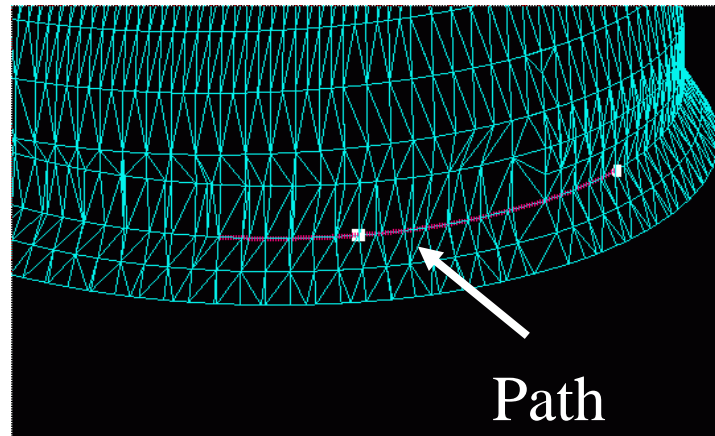
Step 1: Import the surface

Step 2: Click on the path button

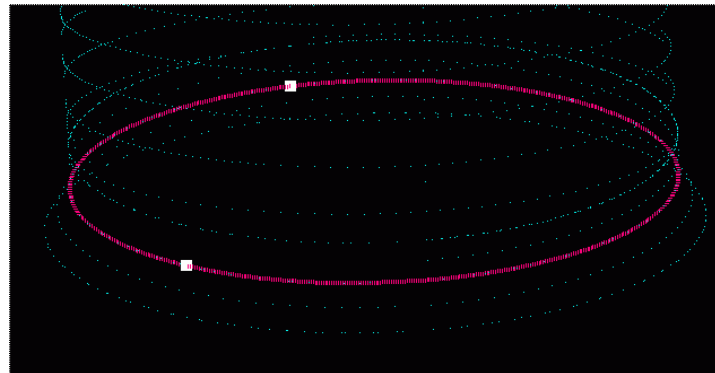


Contd...

Step 3: Click on the triangle vertexes and a path will be drawn

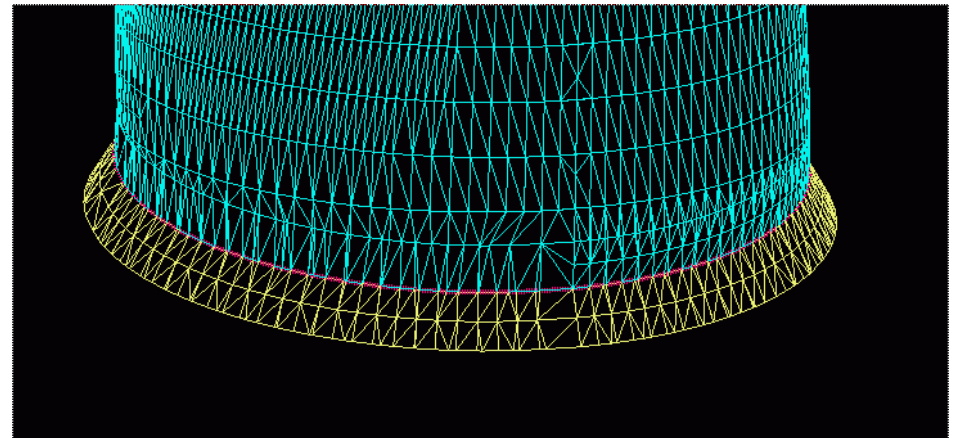


Step 4: Make sure that the path is closed



Contd...

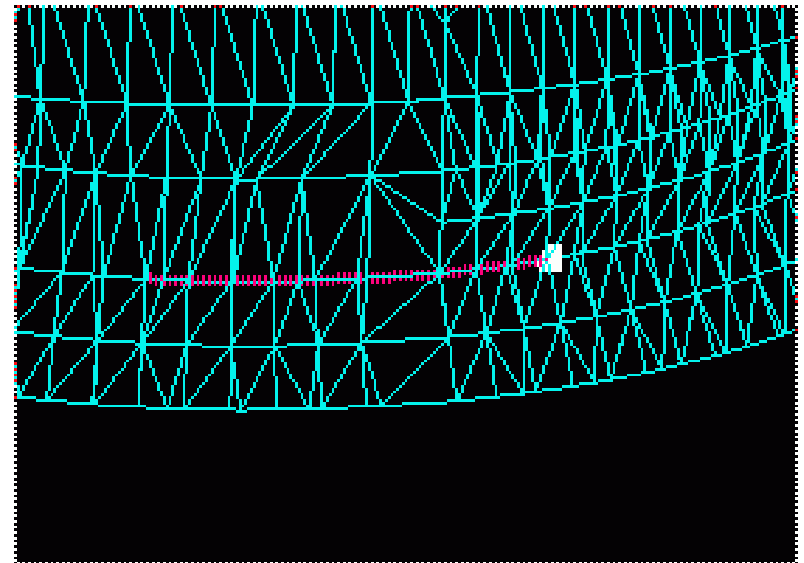
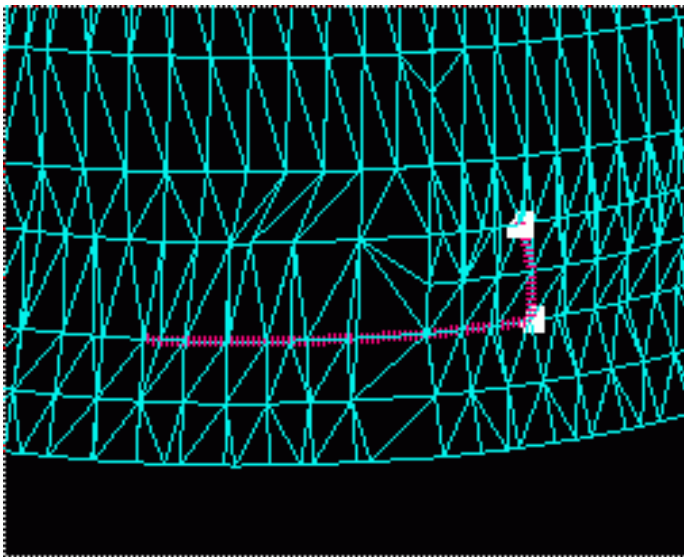
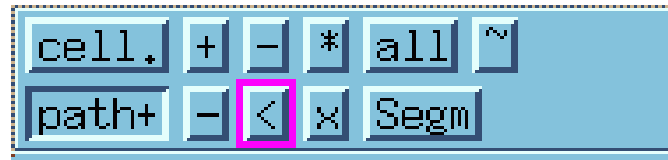
- Click on the Segm button and the surface will be segmented



Backing up Segment Path

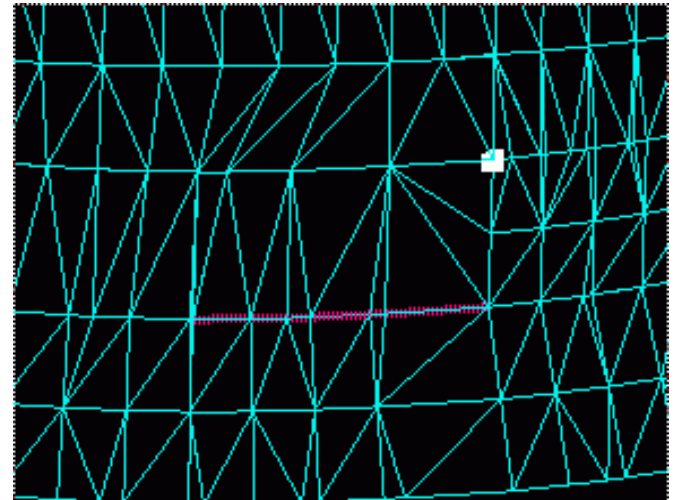
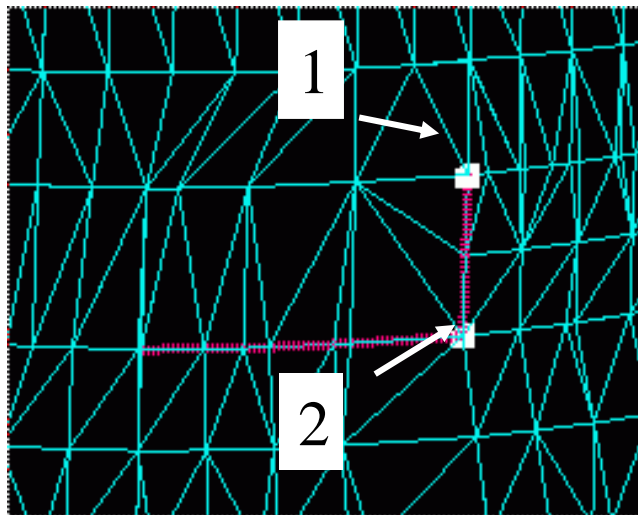
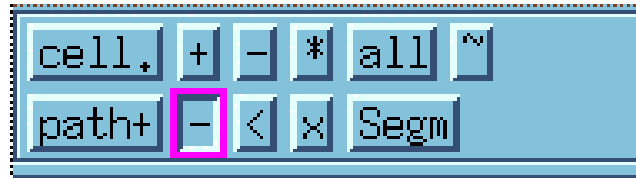
- At times you may make a mistake in the path direction
- GridPro will allow you to back up **once** by using the (<) button

Example



Contd...

- The path can be deleted by clicking on the (x) button
- The path can be scrolled back using the (-) button and retracing the path

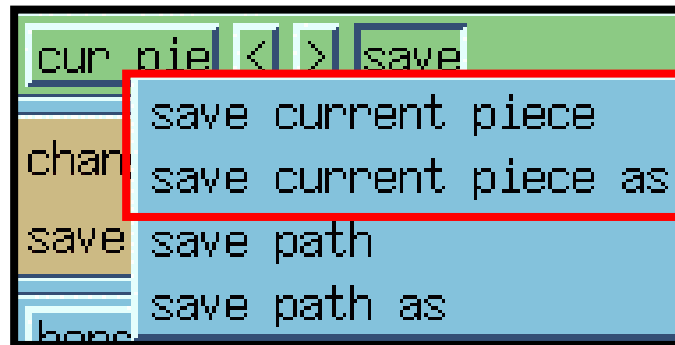


Pick on points 1 and 2

Saving Surfaces

- Once the surfaces have been segmented they must be saved

Step 1: Click on the save and a menu will appear with save options



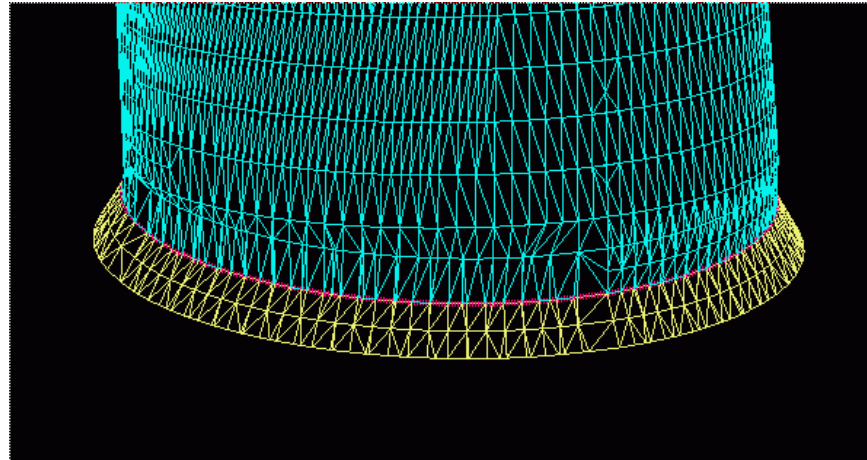
save current piece: will save surface using a default name **_surf.1**, **_surf.2**, etc.

save current piece as: allows the user to choose surface name

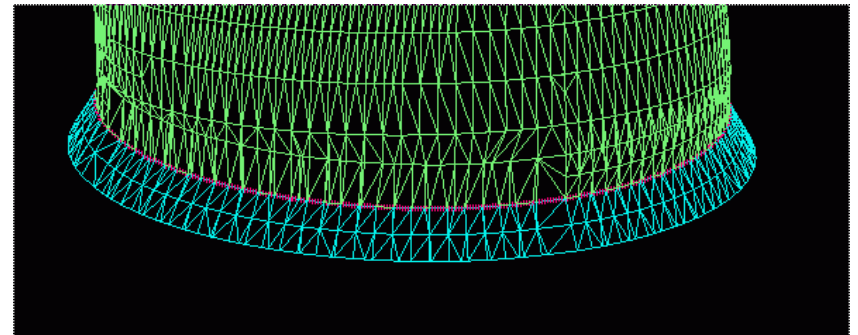
Choosing Surface to Save

- The segmented surfaces must be saved separately

Step 1: Save current surface



Step 2: Scroll to next piece and save

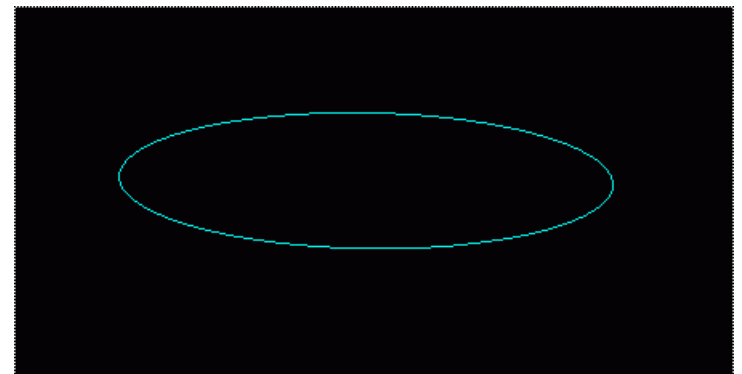
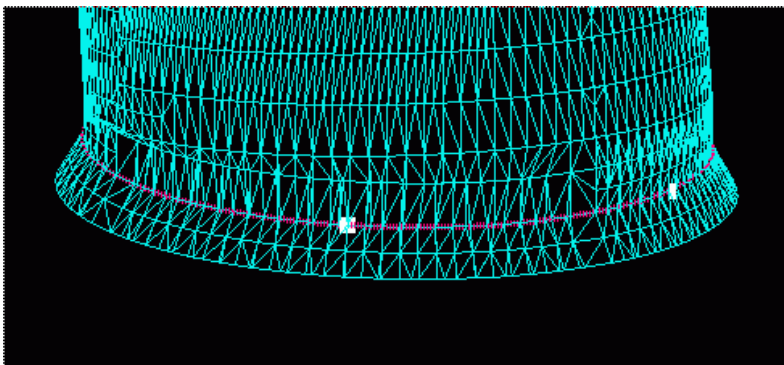
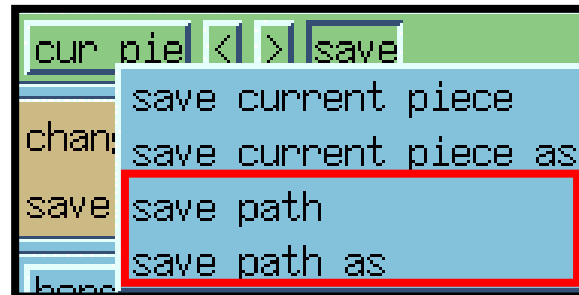


Saving Segment Path

- The segment path can also be saved

Step 1: Create segment path

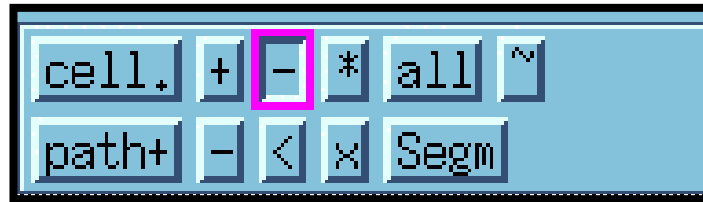
Step 2: Save path under the default name `_path.tmp` or specify path name, path is saved as a digitized curve



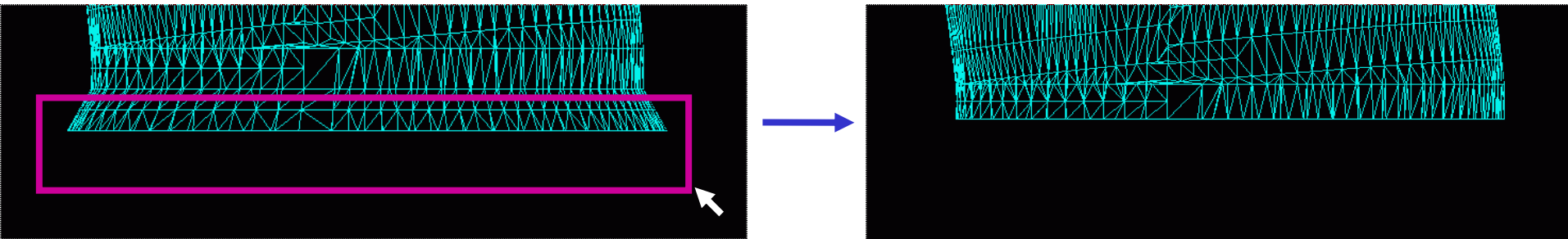
Deleting Cells

- Large quantities of triangles can be removed using the delete cell function

Step 1: Click on the minus button in the delete cells sub-command panel

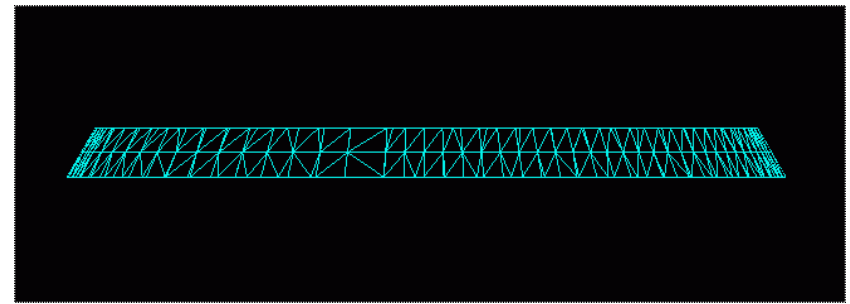
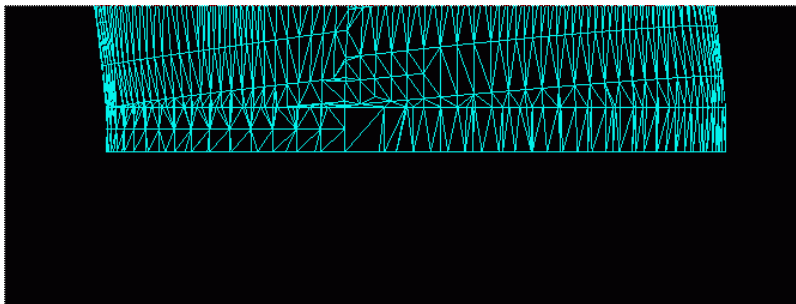
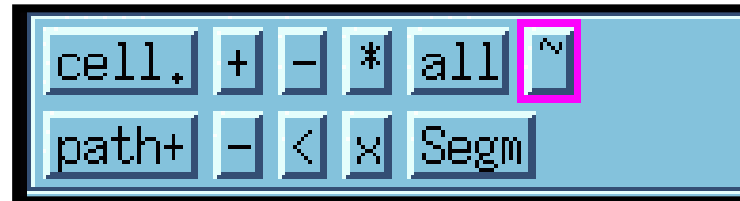


Step 2: Hold down right mouse button and draw a rectangle around portion of triangles you want removed



Reversing

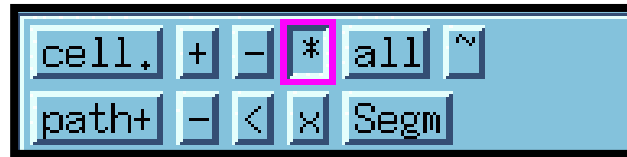
- The deleted cells can be reversed
- Click on on the (~) in the delete cells sub-command panel



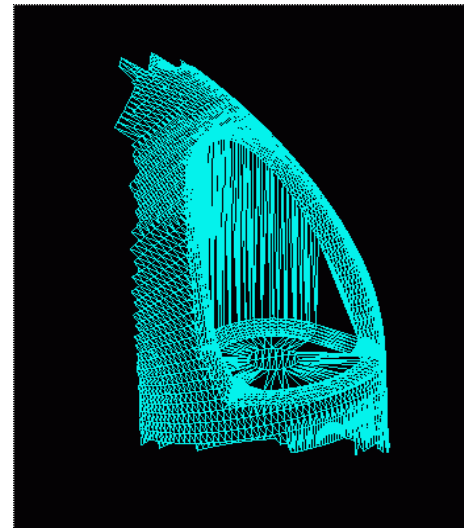
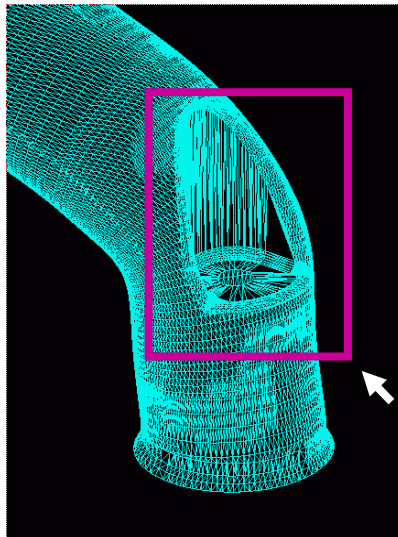
Choosing Triangles using Intersection

- Triangles can be selected by using the intersection function

Step 1: Click on (*) button

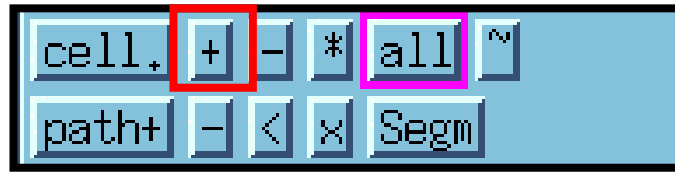


Step 2: Draw a rectangle around the triangles while holding down right mouse button



Returning to Original Surface

- Two ways to return to original surface
 1. Click on **all** in the sub-command panel
 2. Click on (+) and hold down right mouse button and drag a box around triangles of interest



- **Triangles will always remain in data base and displayed in GUI until the surface is saved**